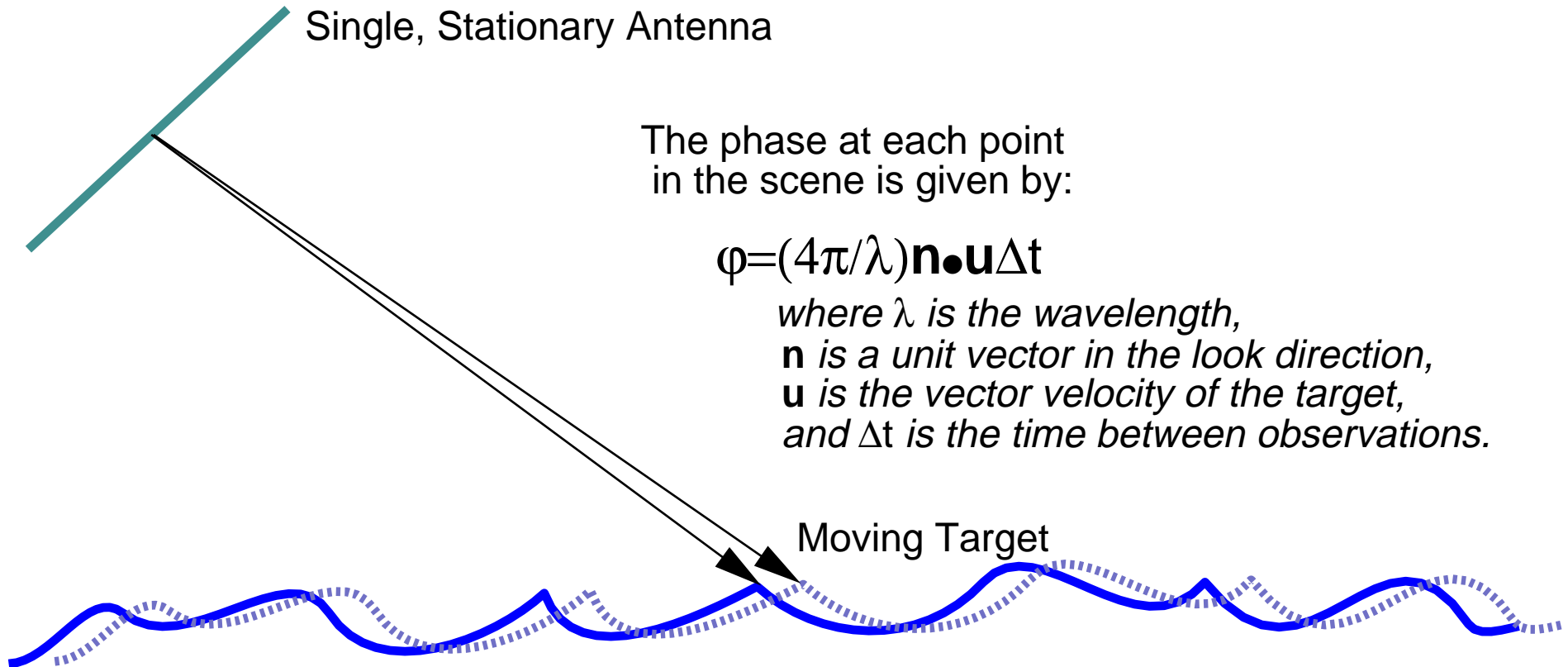




Along-Track Interferometry



David A. Imel, Scott Hensley, Brian Pollard, Elaine Chapin, Ernesto Rodriguez



Single, Stationary Antenna

The phase at each point
in the scene is given by:

$$\phi = (4\pi/\lambda) \mathbf{n} \cdot \mathbf{u} \Delta t$$

where λ is the wavelength,
 \mathbf{n} is a unit vector in the look direction,
 \mathbf{u} is the vector velocity of the target,
and Δt is the time between observations.

Moving Target

*No interferometric baseline!
Antenna is formed by synthetic aperture.
Use two antennas on moving platform
to achieve time interval.
All motion measured via ATI are components
of the velocity along the look vector.
Identical to Repeat-Pass Interferometry, except...*

Acknowledgments:

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Diane Evans
Charles Werner
Ellen O'Leary



Why ATI?

- Provides a direct measurement of velocity (vs. altimetry).
- Highlights ocean boundaries (wave velocity vs. height).
- Direct measurement of ocean coherence time.
- Better wave spectra than conventional SAR.
- Detection of moving targets: vehicles, ships, wakes.
- Mapping of surfactants, upwelling, pollution, surf-zones.



AIRSAR ATI Capability



20 meters along track

L-Band

Velocity Wrap

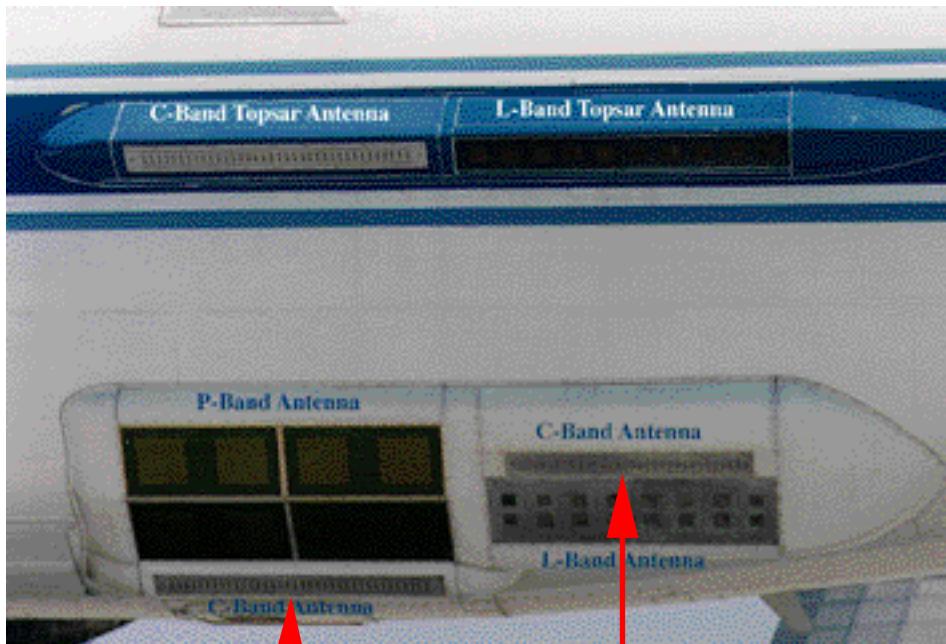
<i>Full Baseline:</i>	1.2 m/s
<i>Half Baseline:</i>	2.4 m/s
<i>Single Pulse:</i>	92 m/s

C-Band

Velocity Wrap

<i>Full Baseline:</i>	3.0 m/s
<i>Half Baseline:</i>	5.9 m/s
<i>Single Pulse:</i>	22 m/s

Minimum detectable velocities will depend on surface brightness, system noise and number of looks. Typically phase resolution is 2–20 degrees, corresponding to a few cm/s.



2 meters along track



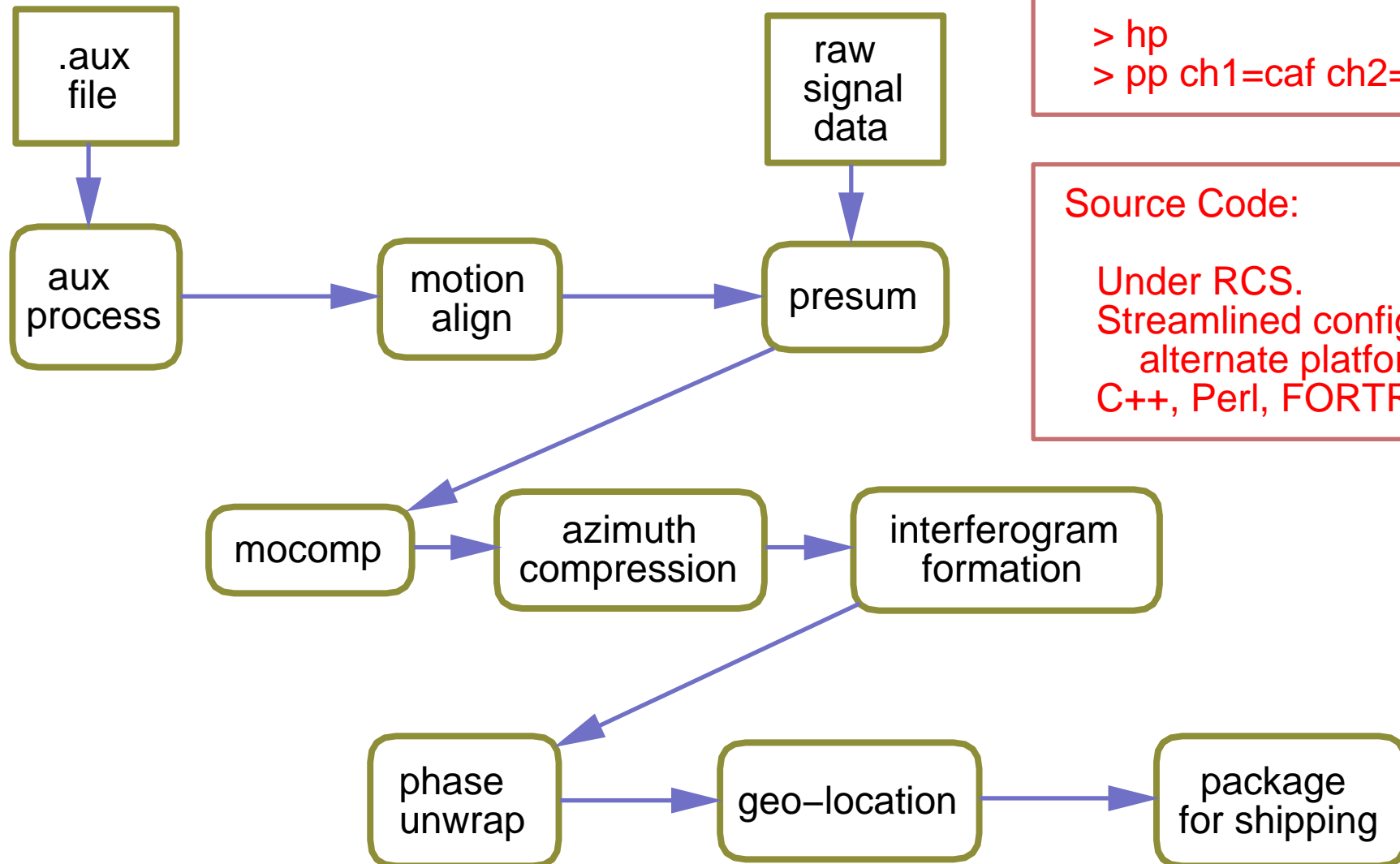
ATI Processor

Commands:

```
> hp  
> pp ch1=caf ch2=caa
```

Source Code:

Under RCS.
Streamlined config for
alternate platforms.
C++, Perl, FORTRAN





.aux File Processing

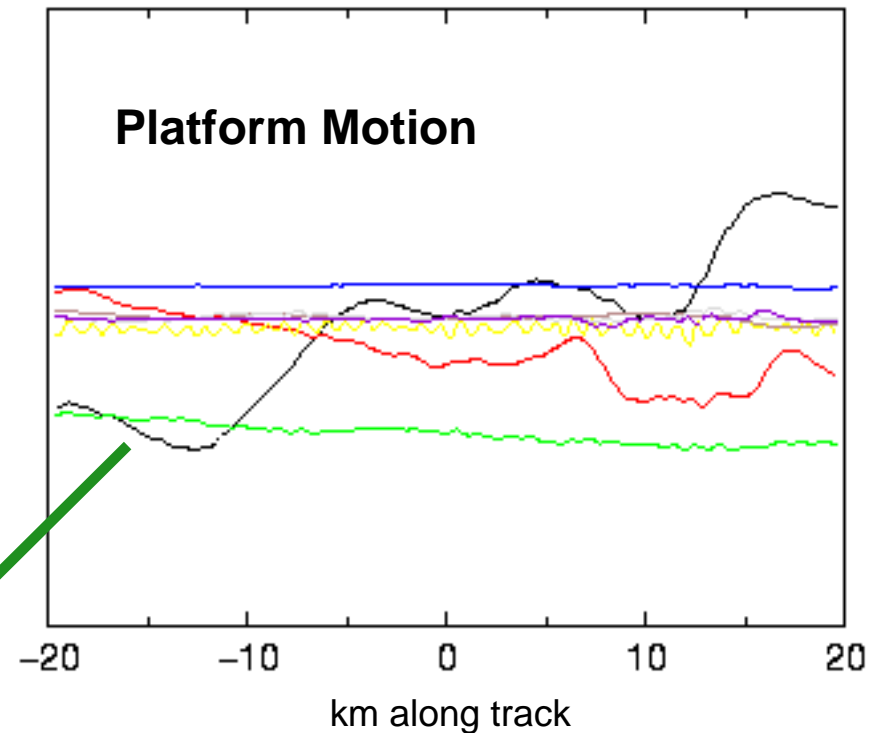
Aux Parameter File (RDF):

decoded radar configuration, calibration information (based on date in header file), and motion-processing information.

Frame File: time-tag for every pulse.

4kB aux records
(sub-commutated)

Platform Motion



cross-track position,
yaw, pitch, roll, and
velocity components

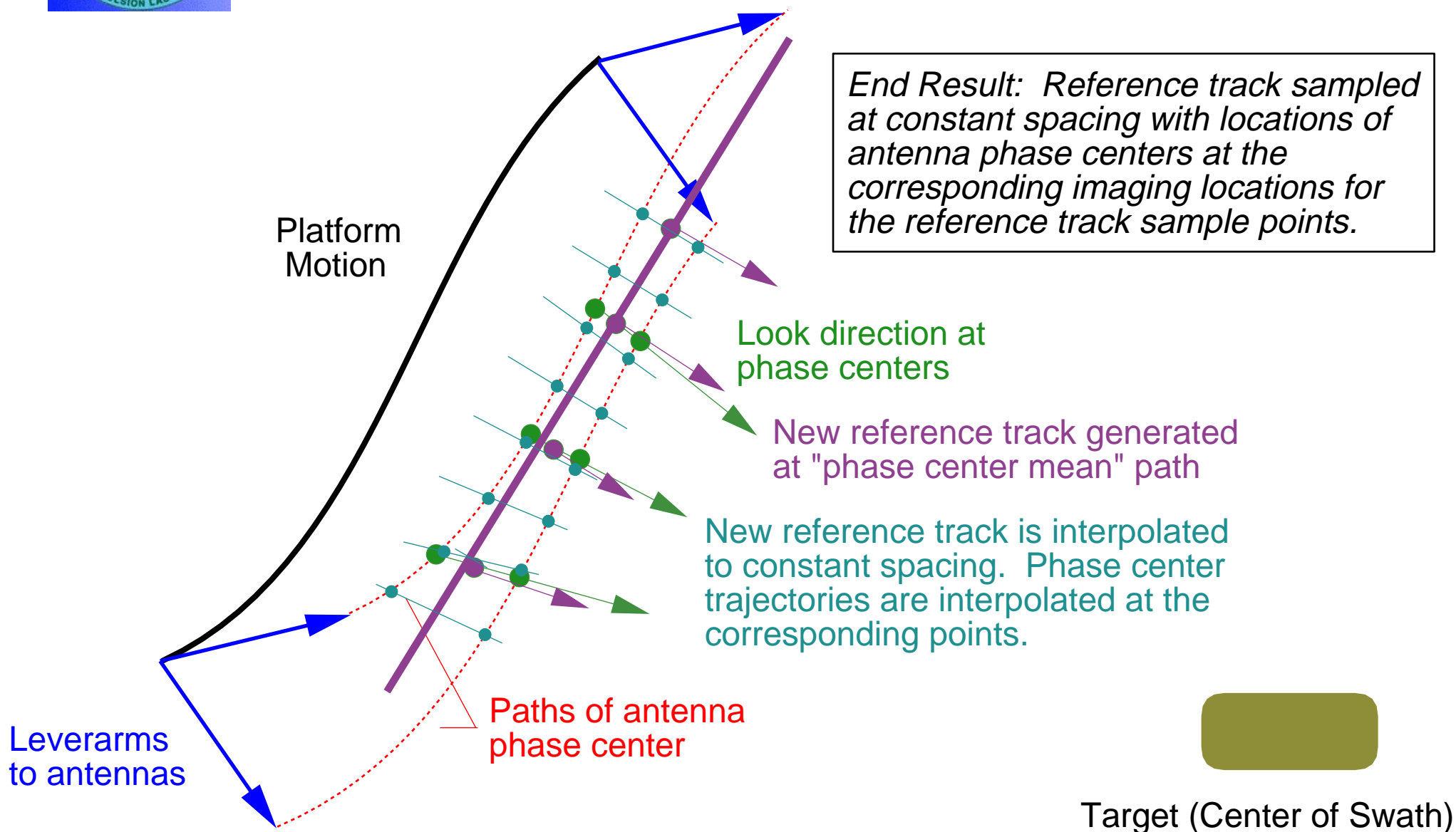
Reference Track: Peg point and heading.



128 byte aux records



Motion Alignment

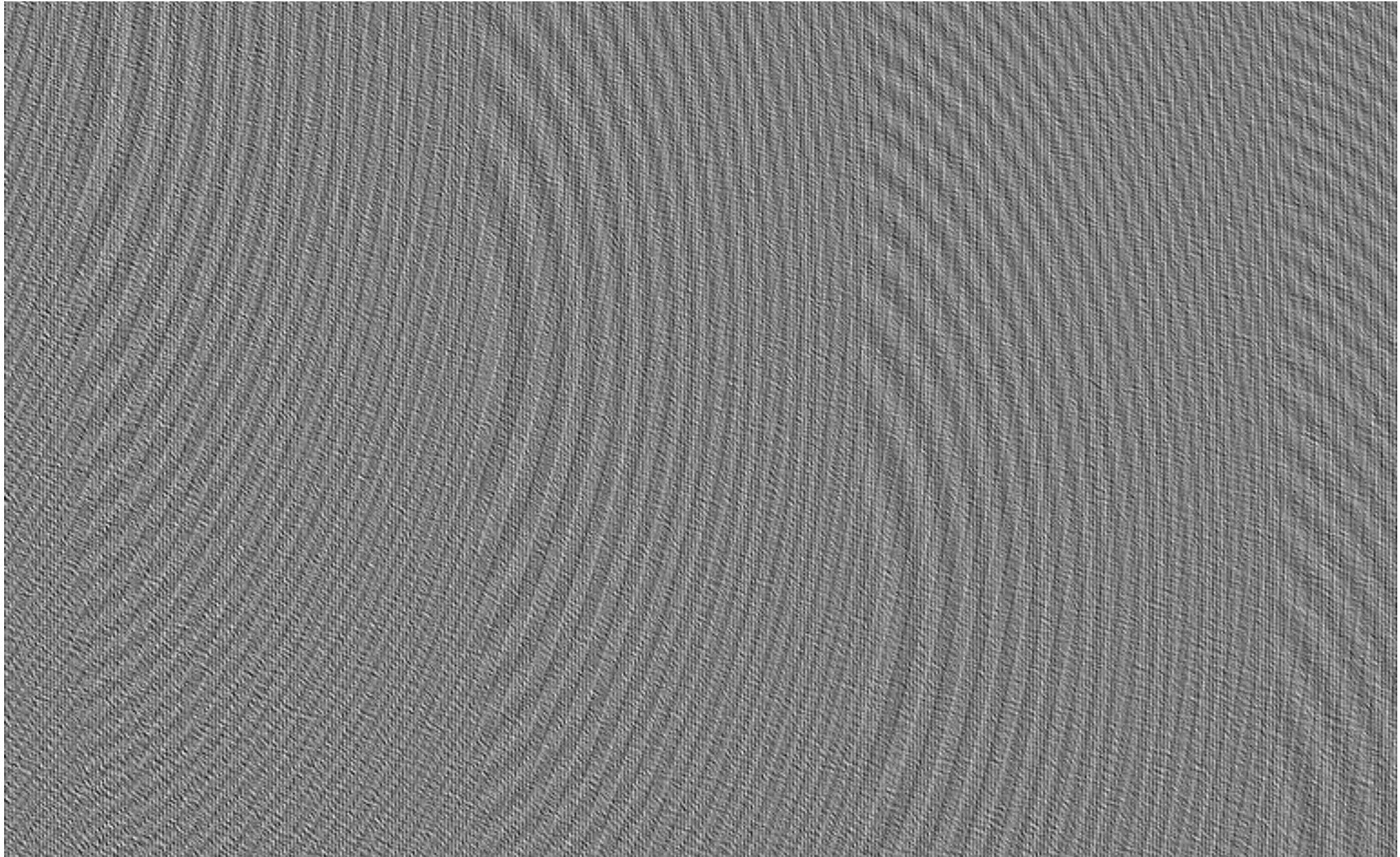




AIRSAR Signal Data

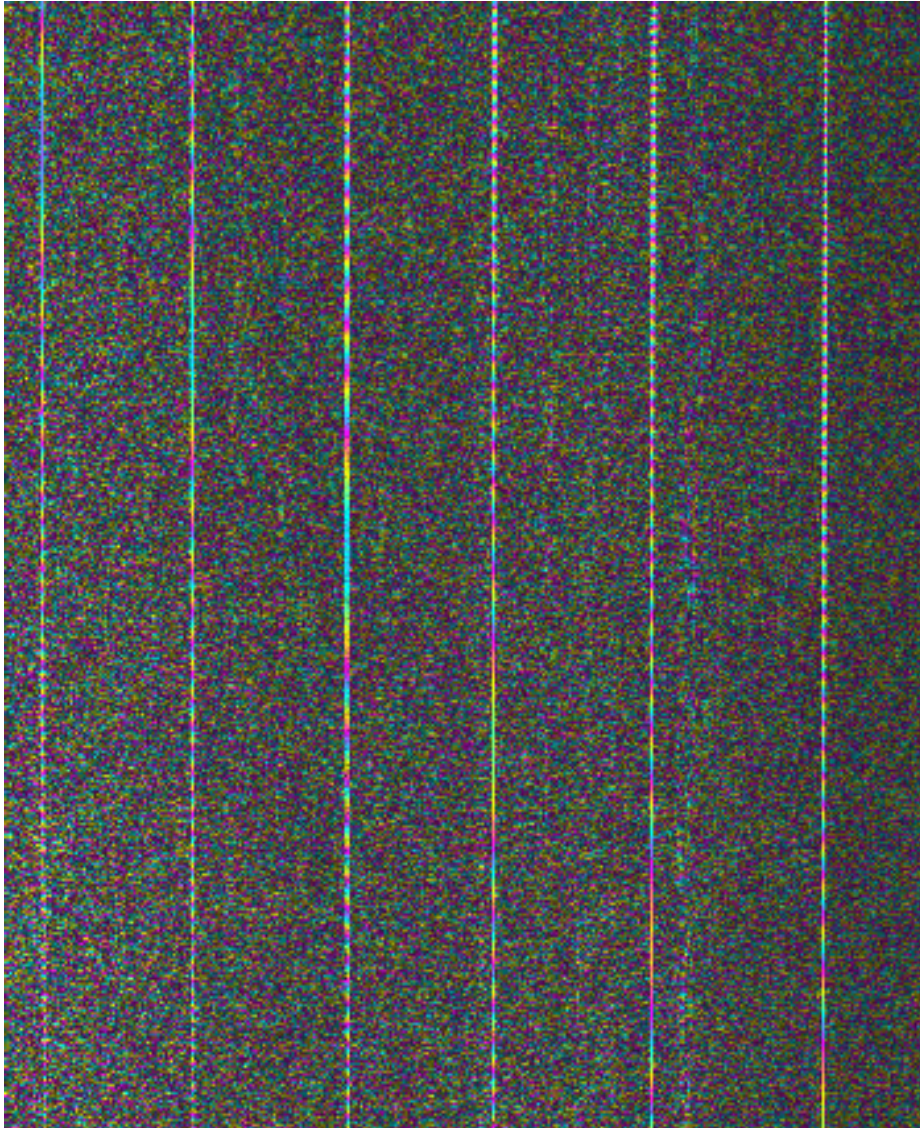


"Point Target Simulator Simulator"





Presumming/Interpolation



- 1) Signal returns are range compressed.
- 2) Doppler (as a function of look angle) is book-kept via motion data.
- 3) Interpolation buffer is filled—one filter-length's worth of pulses at a time. Filter length varies as ratio of resampled pulse spacing to the original pulse spacing along-track.
- 4) Pulses in buffer are base-banded to remove Doppler.
- 5) Pulses are interpolated.
- 6) Doppler shift is re-introduced to interpolated pulses. Phase continuity from pulse-to-pulse is carefully maintained.

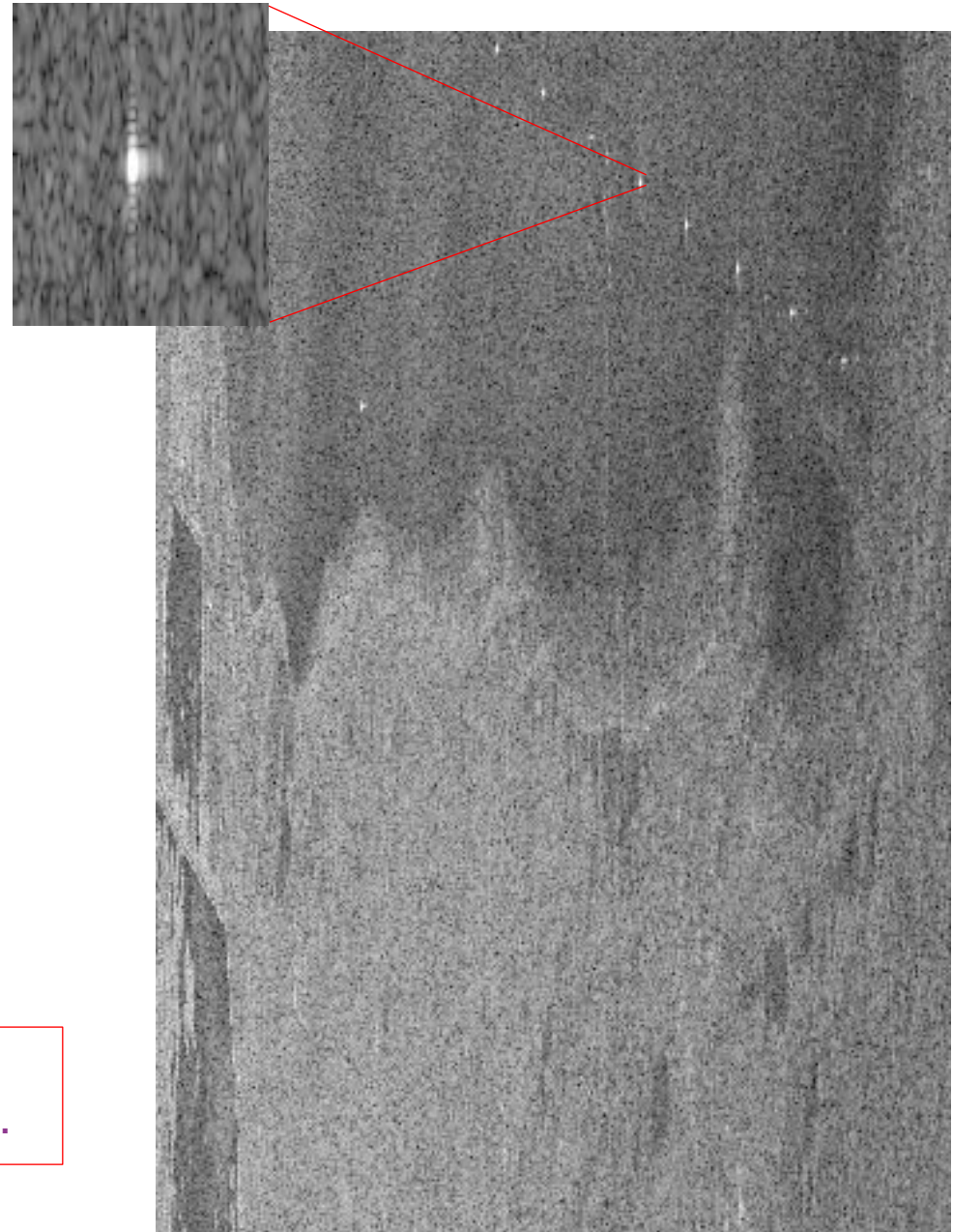


Image Formation



- 1) Process in patches corresponding to azimuth reference function length plus overlap buffer. For each patch:
- 2) Propagate phase of each sample from the phase center of the antenna to the reference track. (Motion-compensation)
- 3) FFT in azimuth.
- 4) Interpolate samples to compensate for range walk as a function of doppler shift. (Range migration.)
- 5) Conjugate multiply with azimuth reference function.
- 6) Inverse FFT in azimuth.

Room for improvement:
Use DEM for mocomp elevation reference.





Interferometric Calibration



Calibration Procedure:

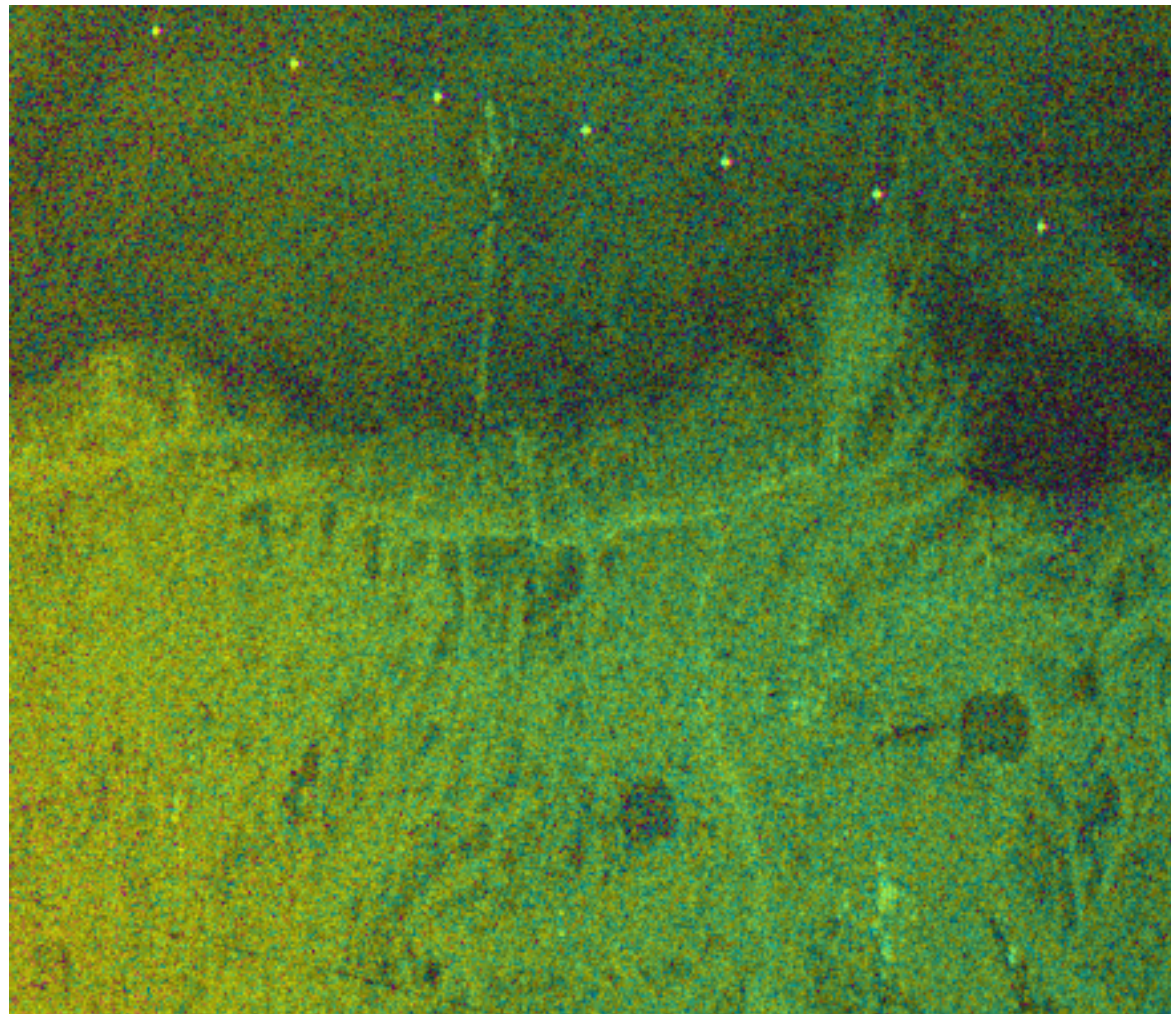
- 1) Compare Doppler estimates from signal data to INU-based predictions to fit for yaw and pitch biases.
- 2) Use standard scene (with corner reflectors) to get common range delay.
- 3) Cross-correlate (in small blocks) images from both interferometric channels to get differential delay and along-track antenna leverarm components.
- 4) Use phase of flat, stationary calibration scene to determine cross-track and vertical antenna lever arm components.
- 5) Use stationary surface at known elevation reference to determine phase offset.

"Once per flight season"

Rosamond Calibration Site:

*Color represents ATI phase
with expanded scale:*

one color cycle = 90 degrees of phase.





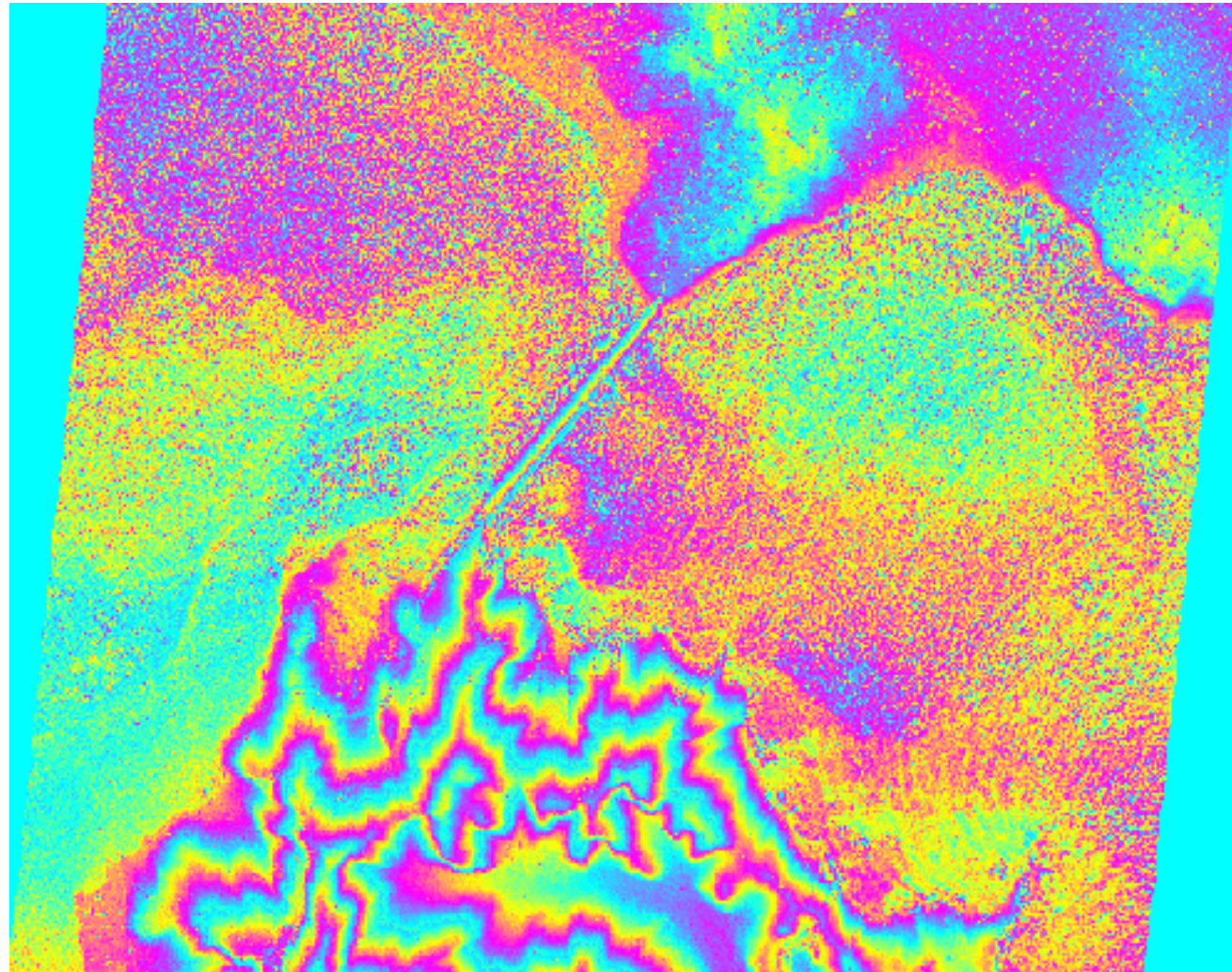
Geo-coding



Determine the (s,c) coordinate for each (pulse, slant range) coordinate:

(h=constant elevation reference)

- a) Determine the dimensions and grid-spacing of the ground-projected image.
- b) Step through each grid-point:
 - i) Determine point on the reference track where the grid-point was imaged.
 - ii) Compute the range from the reference track coord to the grid coord.
 - iii) Use (pulse, range) coord to interpolate into slant-range image to get value for the current grid point.
- c) Convert (phase offset and scale factor) from phase to m/s.





Open Ocean

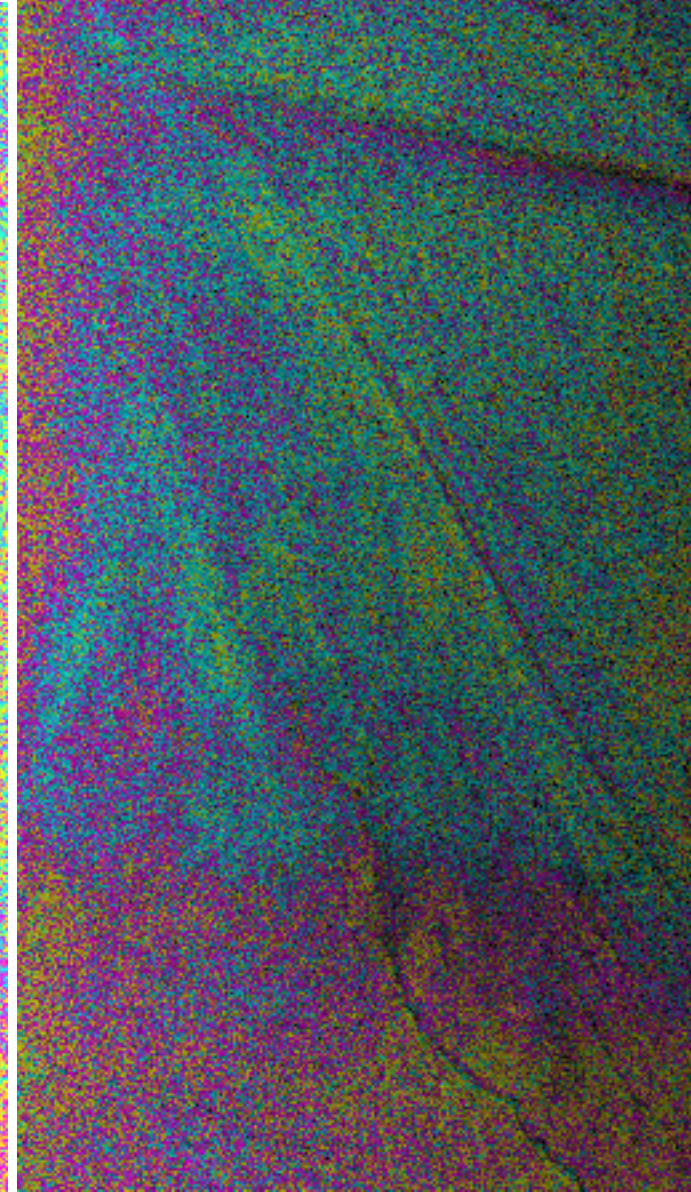
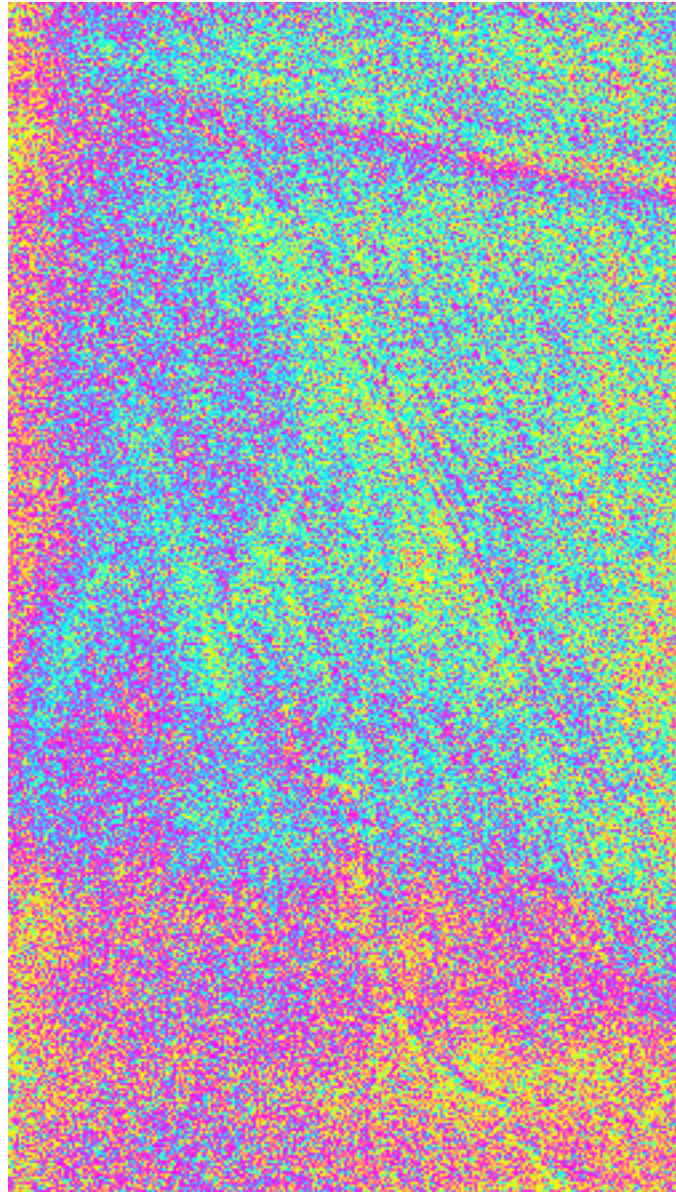
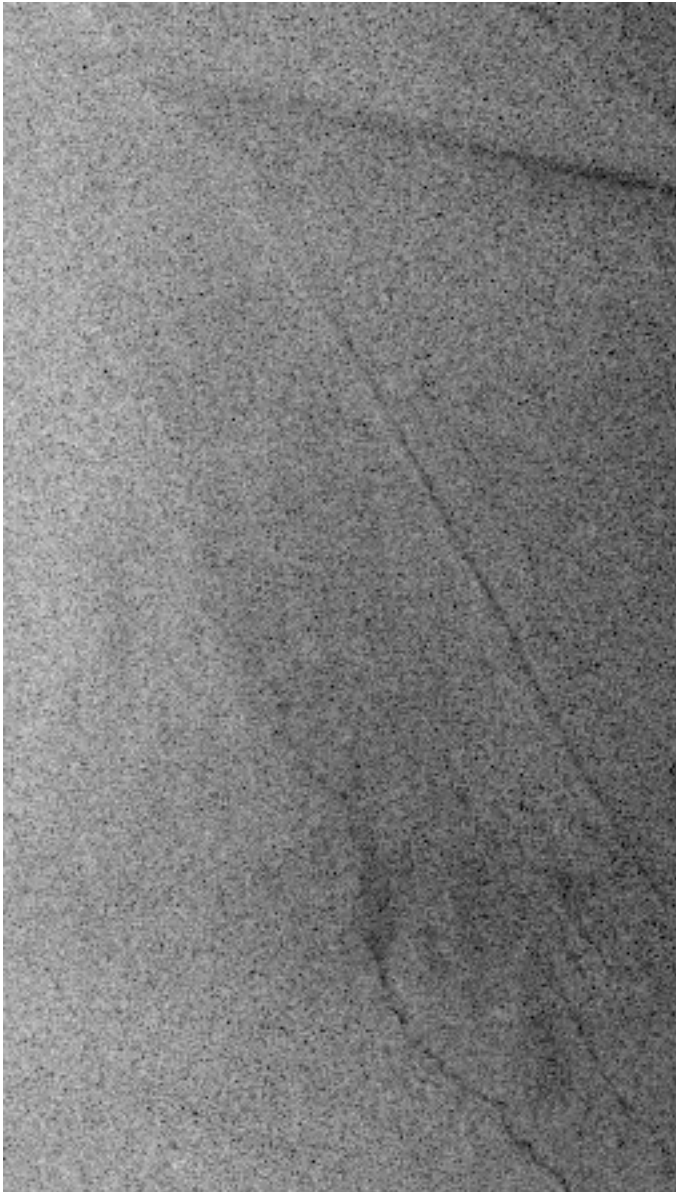


Key West 312-2, EOCAP '98, L-Band

magnitude

phase

mix

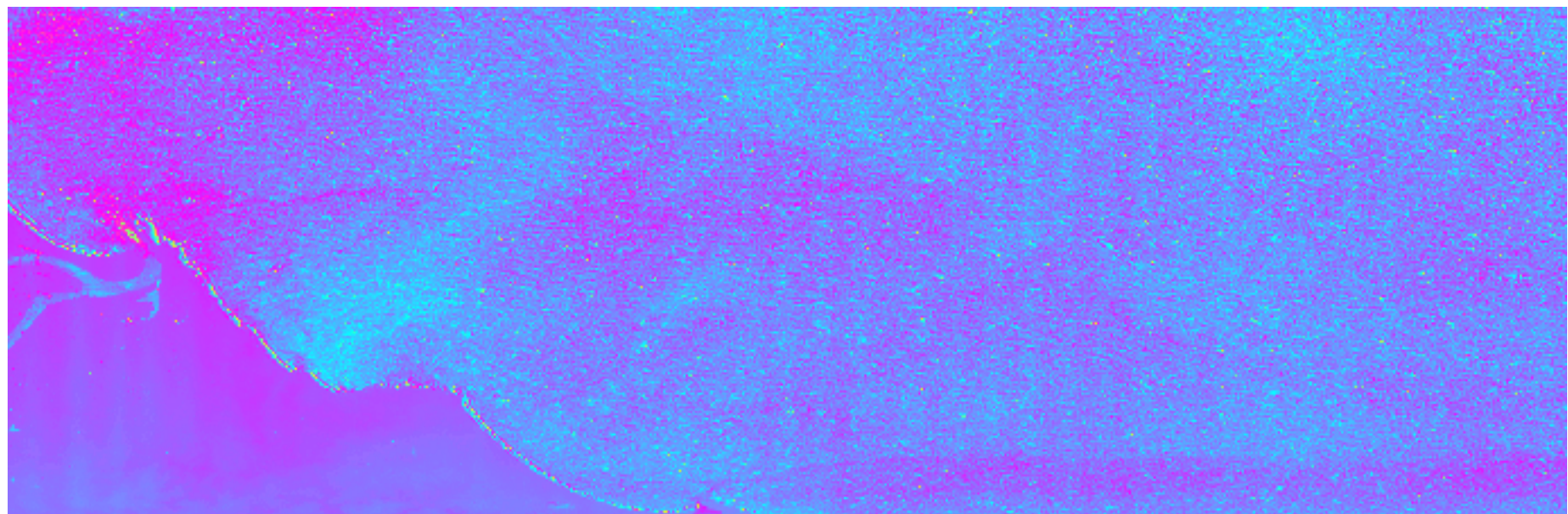
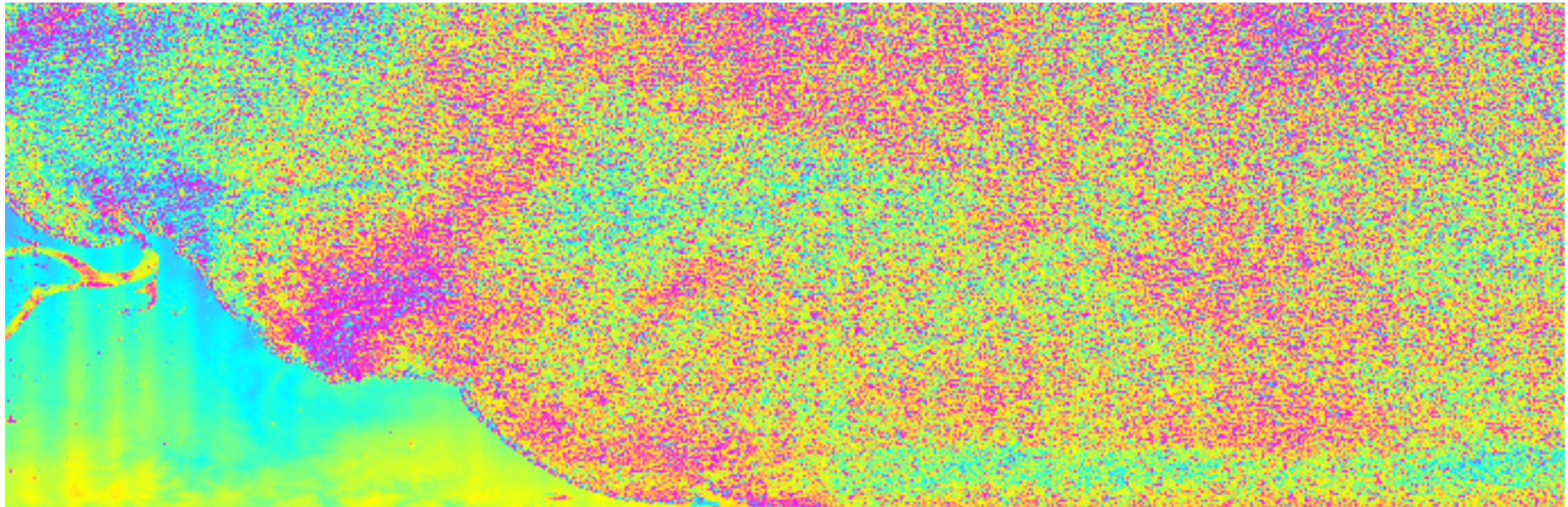




East Australia Coast



PacRim '96: (Near Brisbane) L-Band AF/AA, 12x132 looks, 60 & 240 cm/s wrap





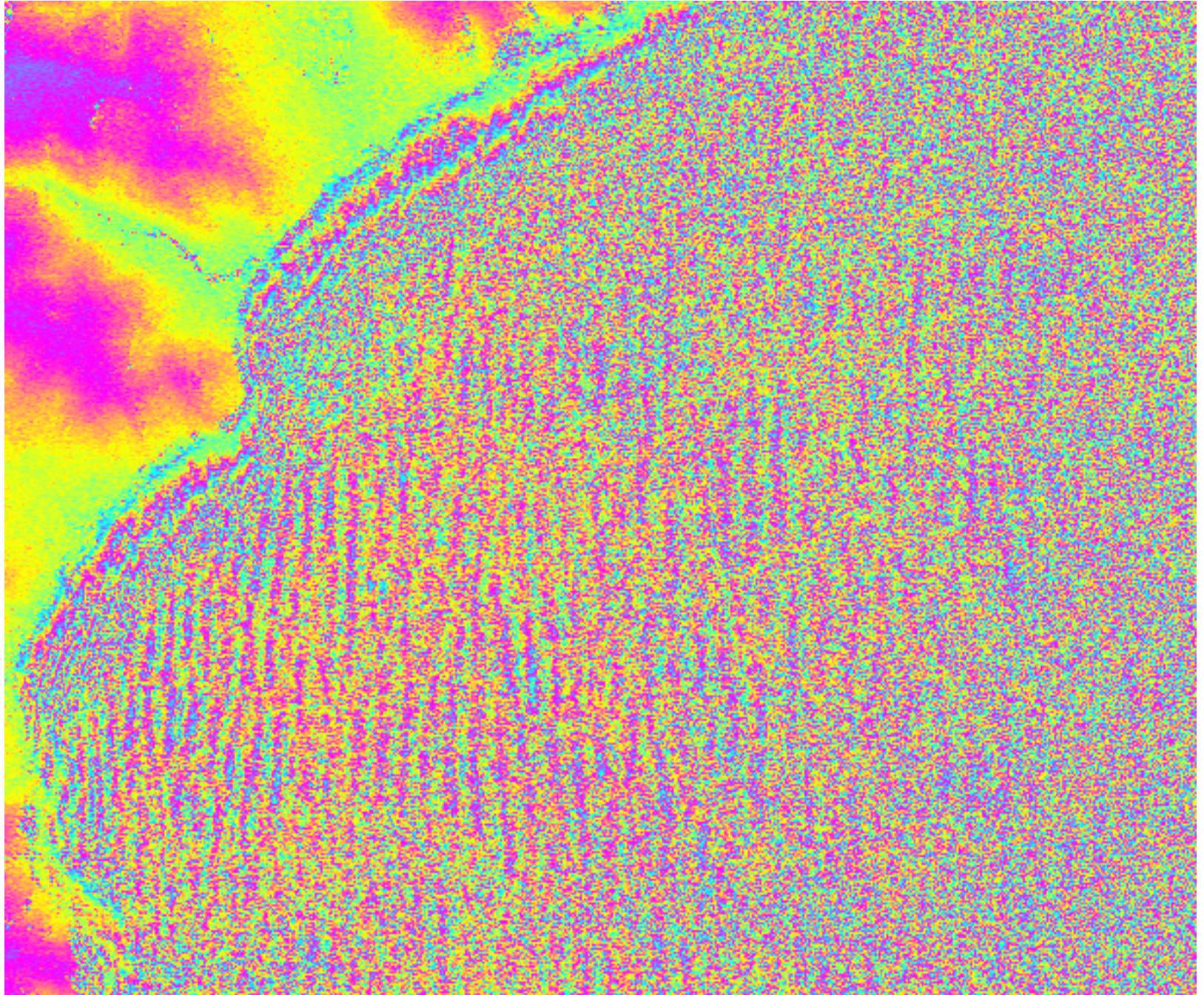
East Australia Coast



PacRim '96
Near Brisbane

C-Band, AF-AA
1 look in range,
13 looks in az.

Phase wrap
corresponds to
1.5 m/s here.

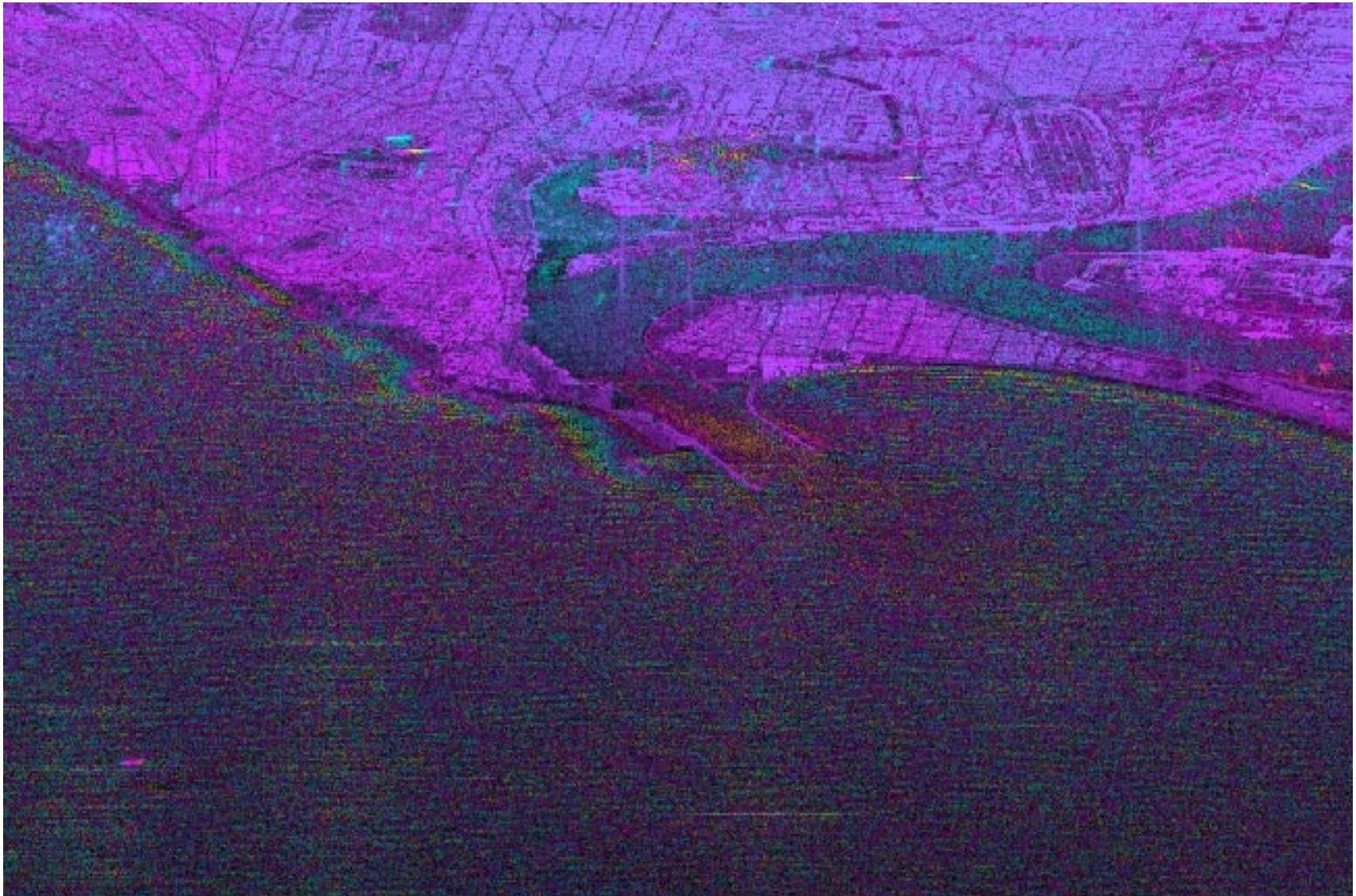




Brisbane Harbour



L-Band, East Australia Current 180-1, acquired during PacRim

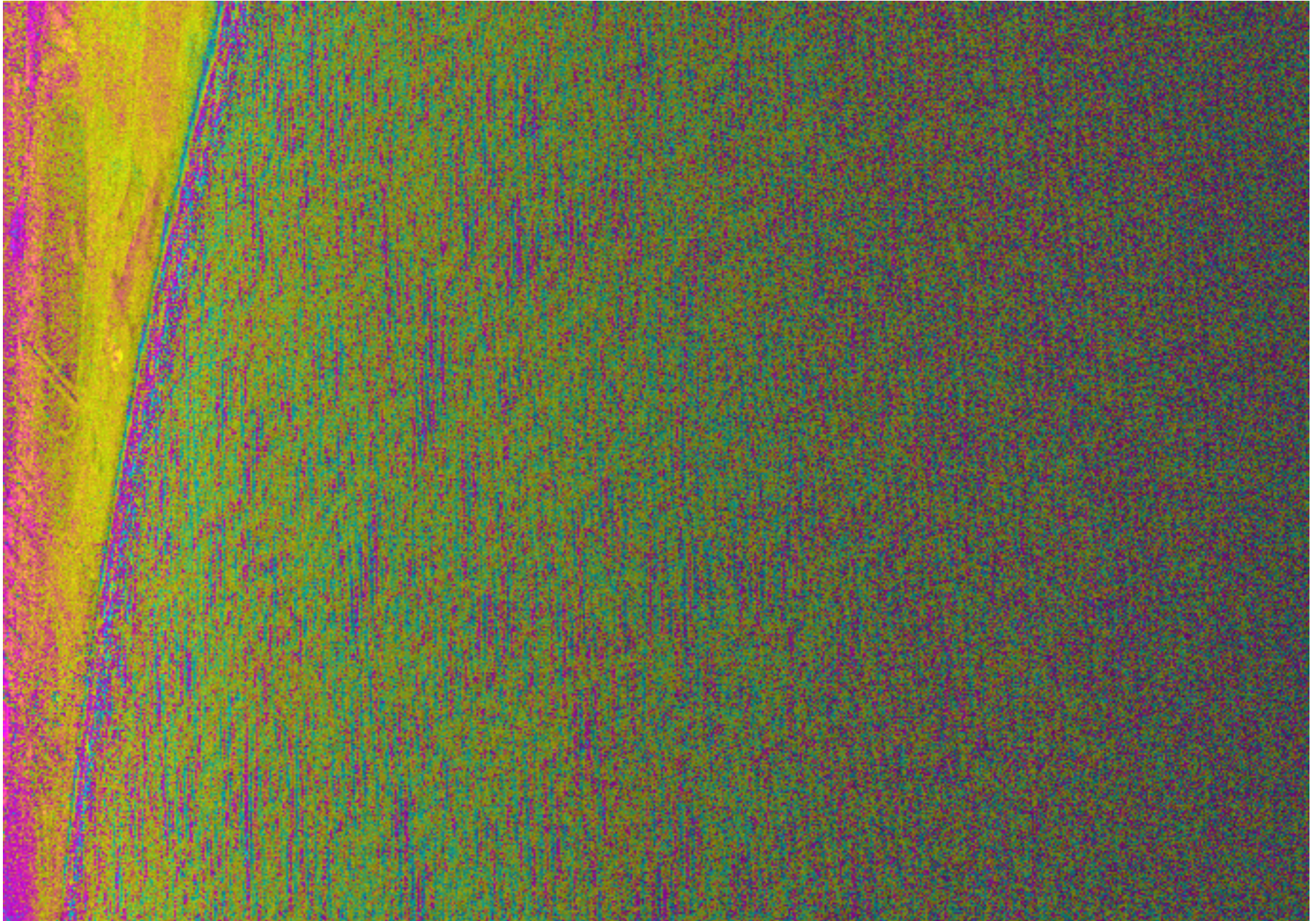




Brisbane Harbour



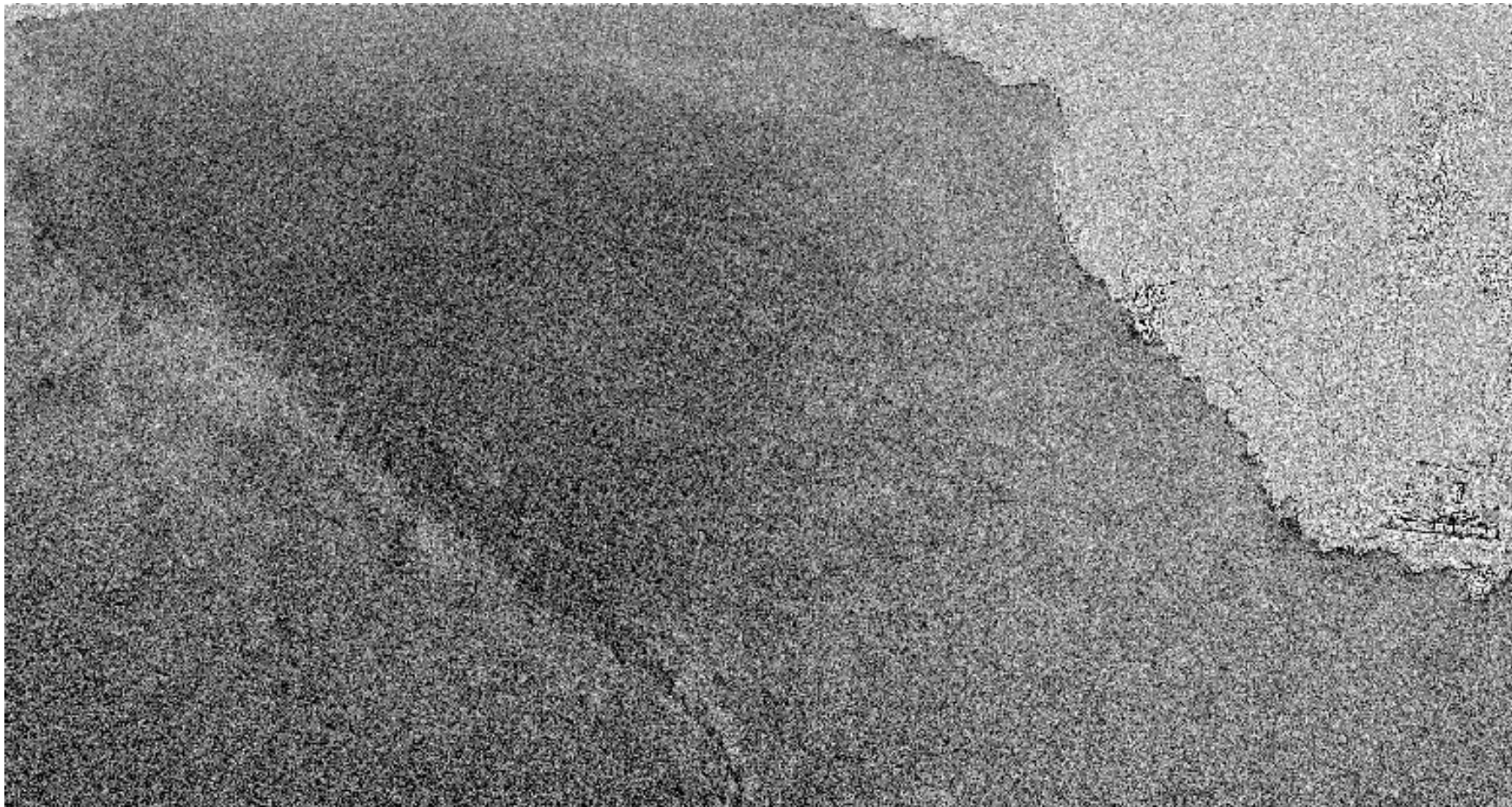
C-Band, East Australia Current 180-1, acquired during PacRim





Kohala Coast

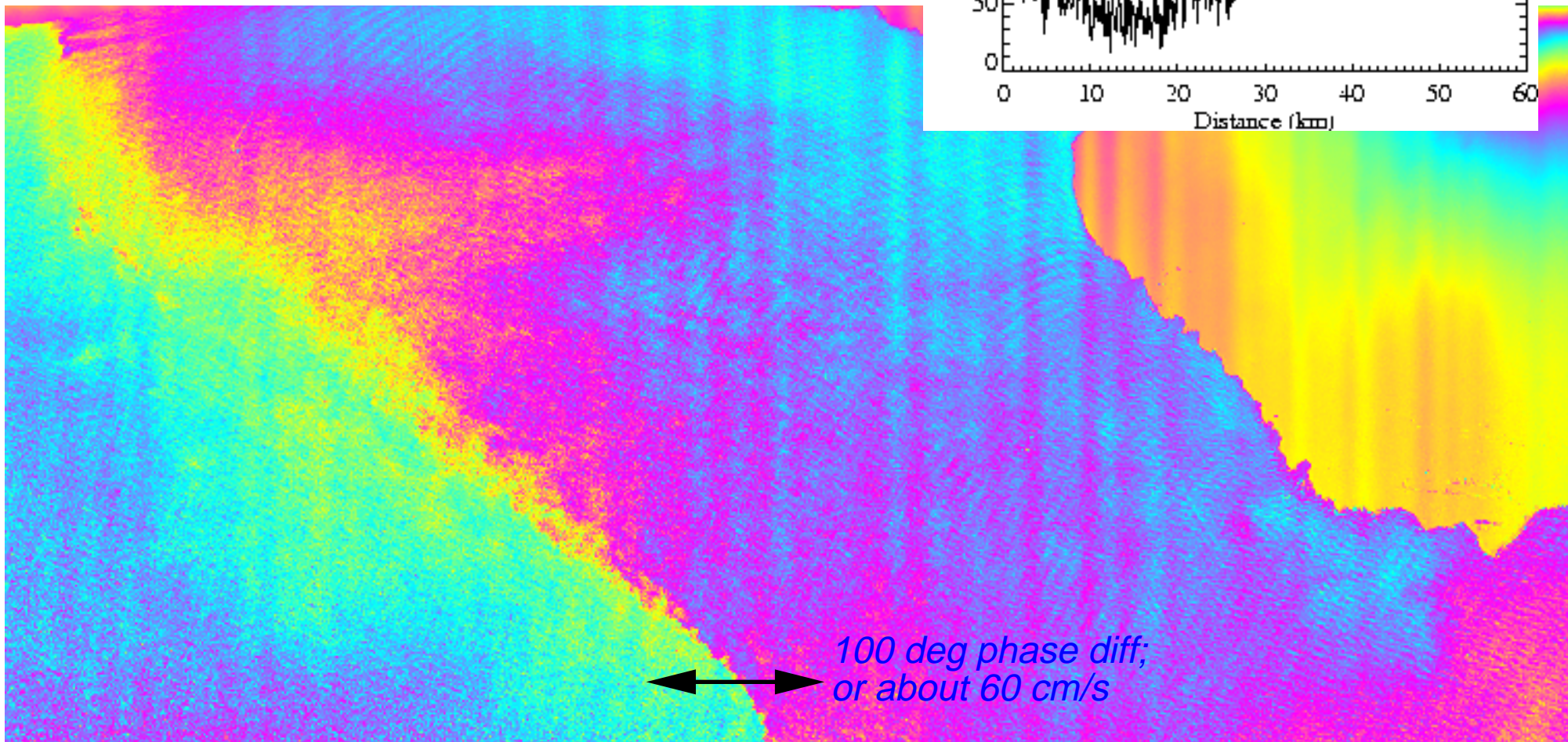
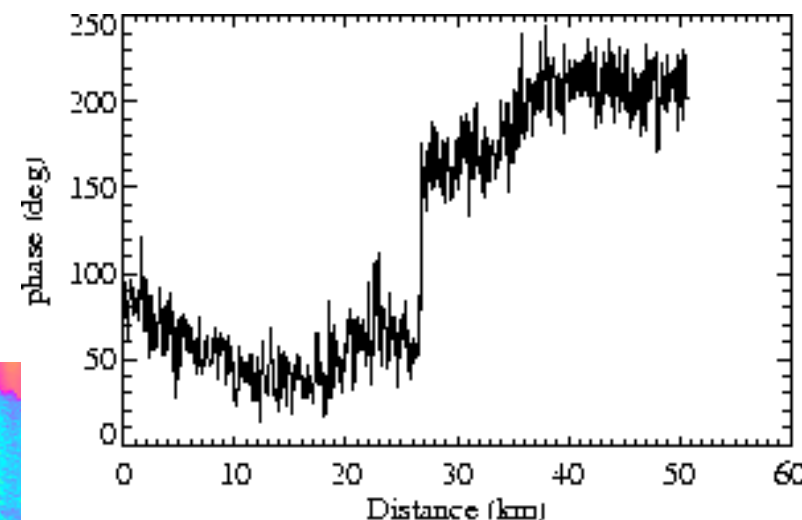
PacRim '96: Kohala Coast Correlation Map (4x64 looks) shows wind-shielding





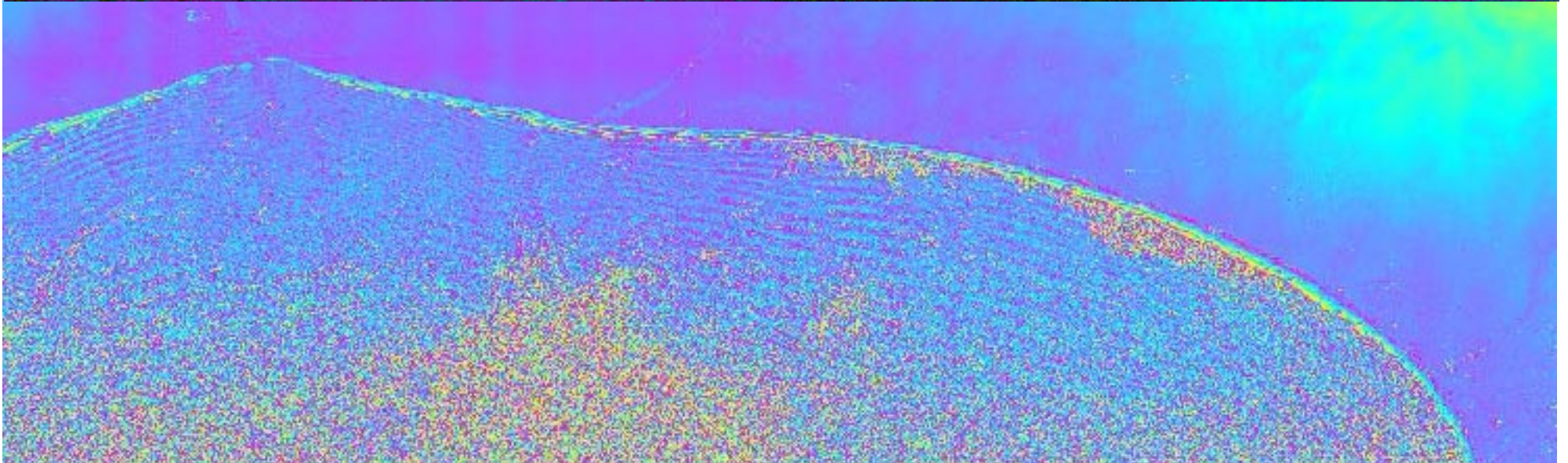
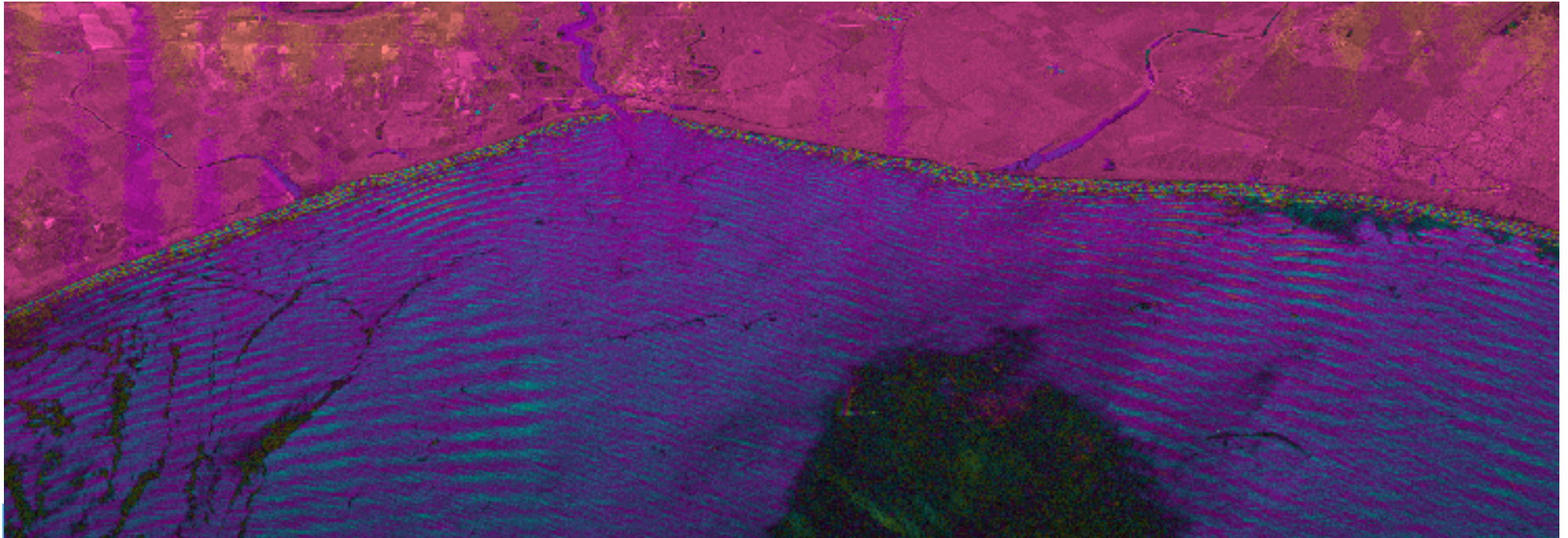
Kohala Coast (cont'd)

*PacRim '96: Kohala Coast
AA/AF Interferometric Phase
(8x120 looks) approx. 60m pixels*





Monterey Bay (L and C)

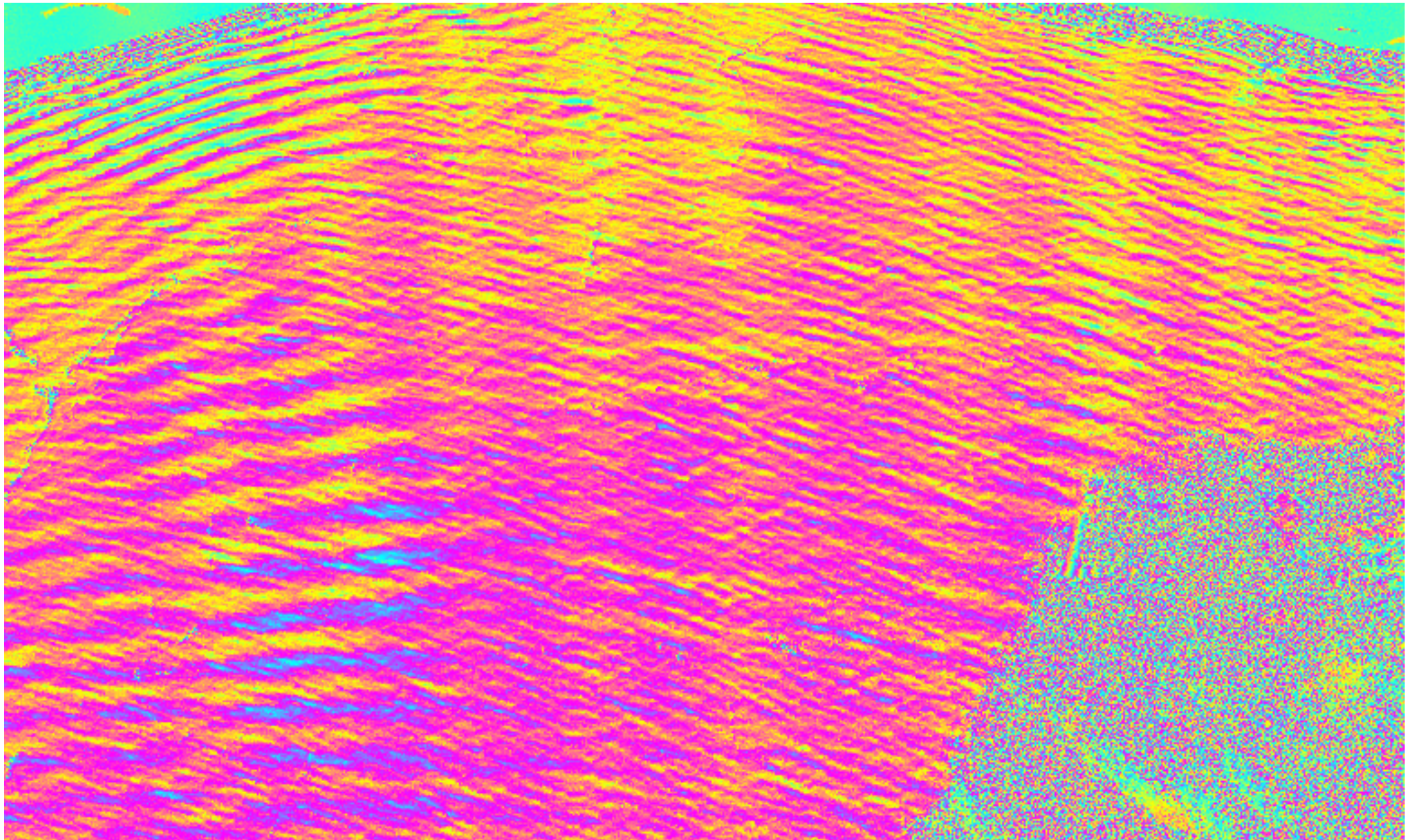




Monterey Bay: Detail



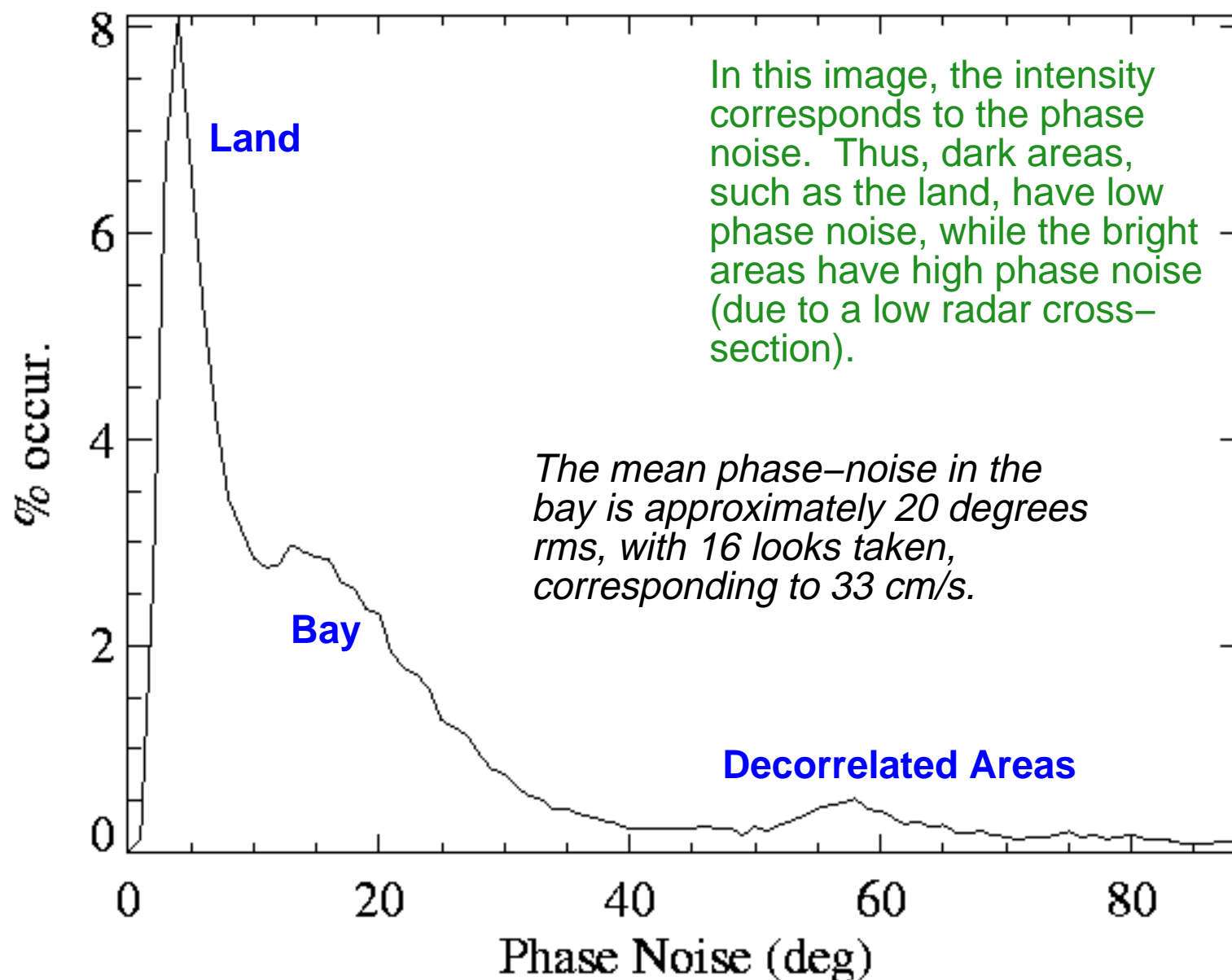
EOCAP '98: L-Band AF/AA, 4x24 looks, 180 degrees color wrap





Phase Noise: C-Band

San Francisco 1998; Lower SNR Configuration

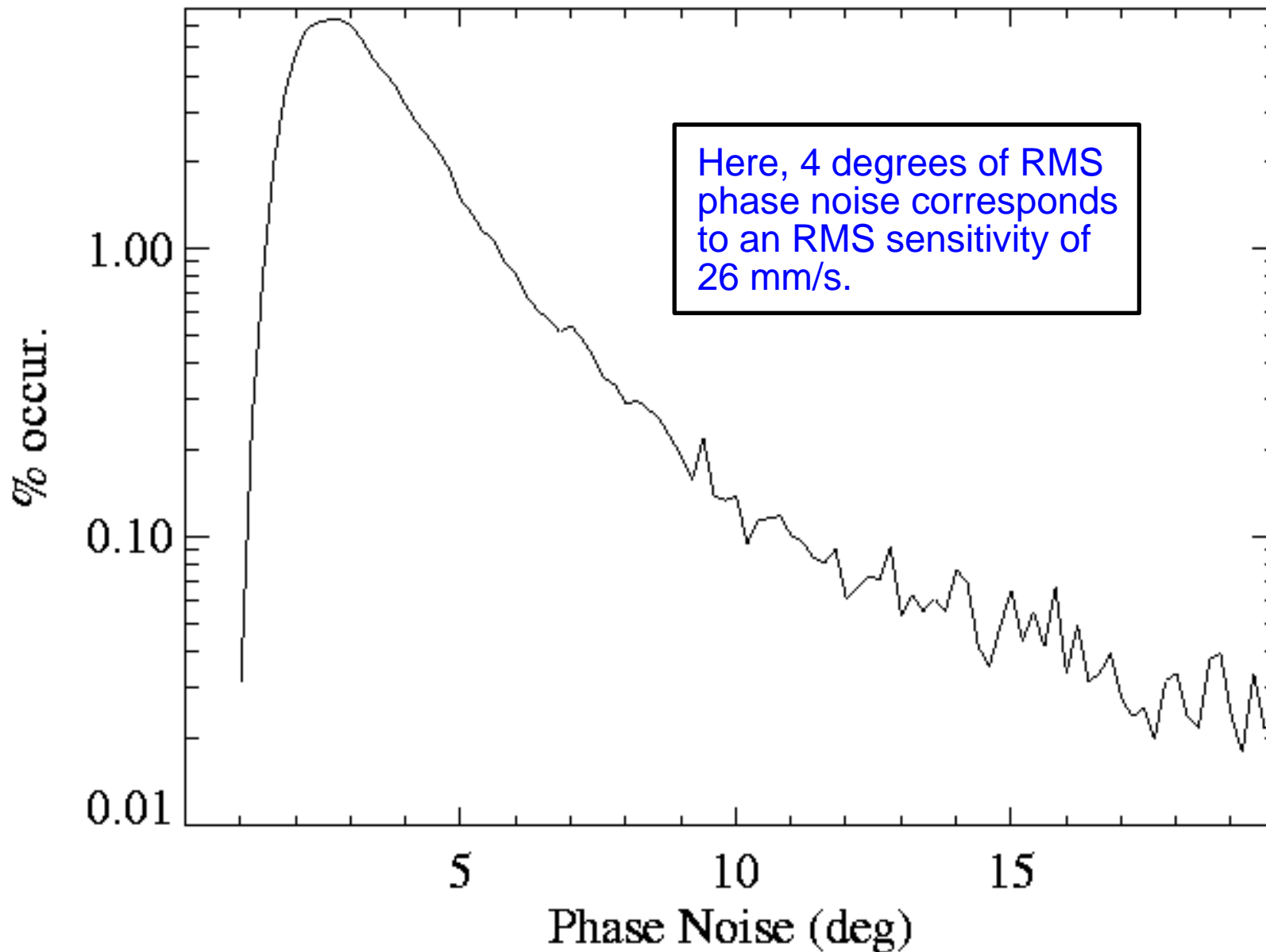




Phase Noise: L-Band



EOCAP '98: Monterey Bay, L-Band, 4x32 Looks





ATI Ping-Pong



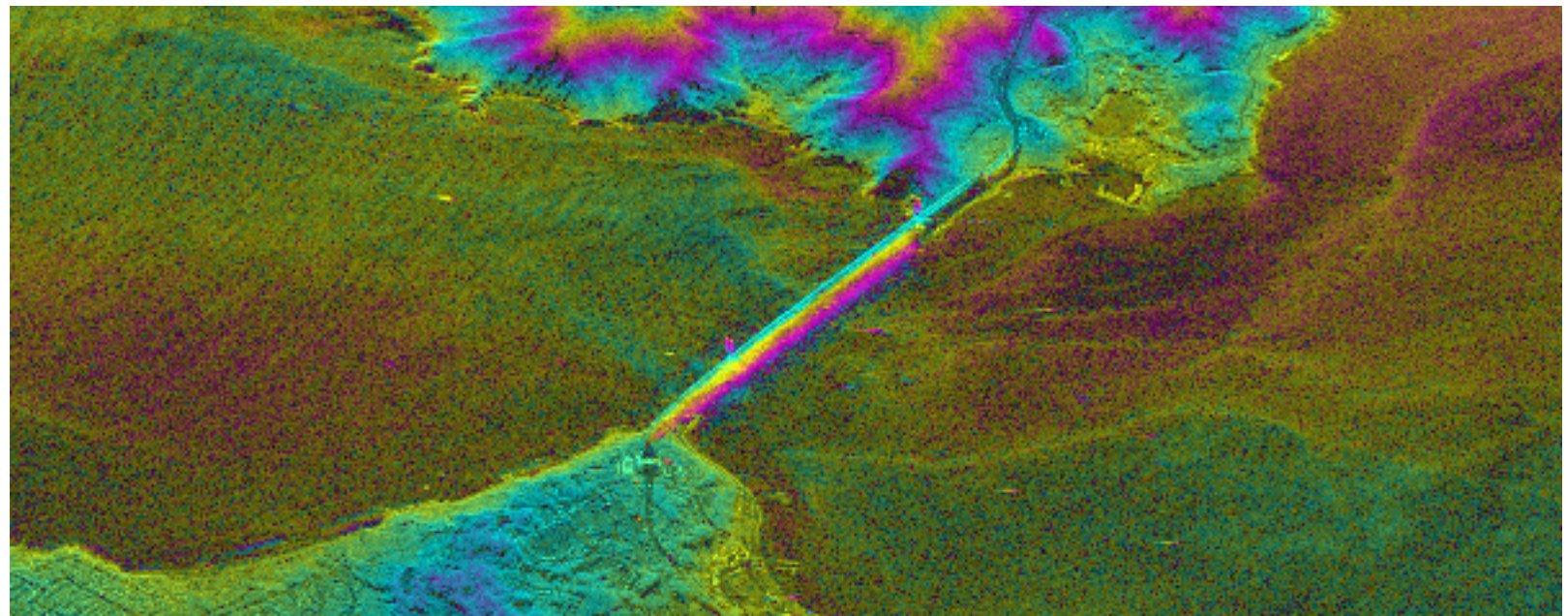
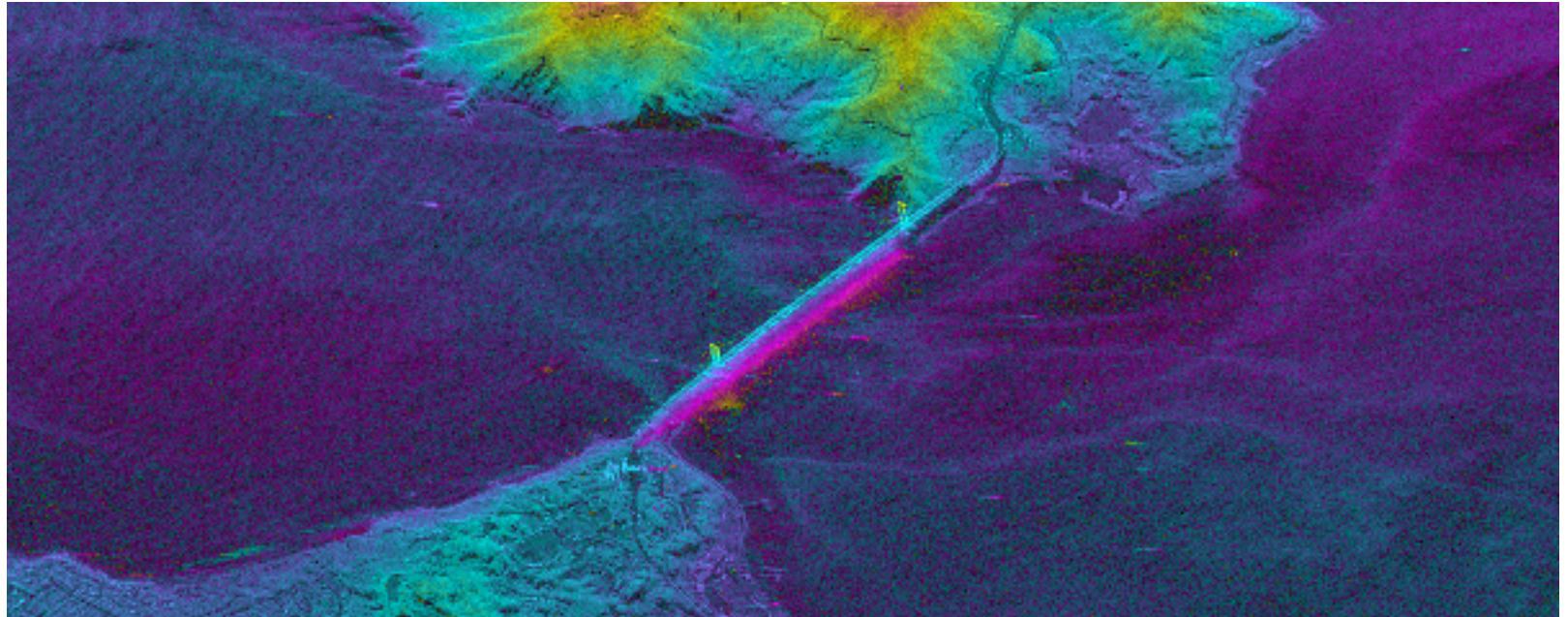
AF/AA

C-Band
EOCAP '98

Velocity wrap
for upper
interferogram is
twice that of
the lower.

*These data were
collected in the
experimental
reduced-SNR
configuration.*

FF/AA





ATI Application: GMTI

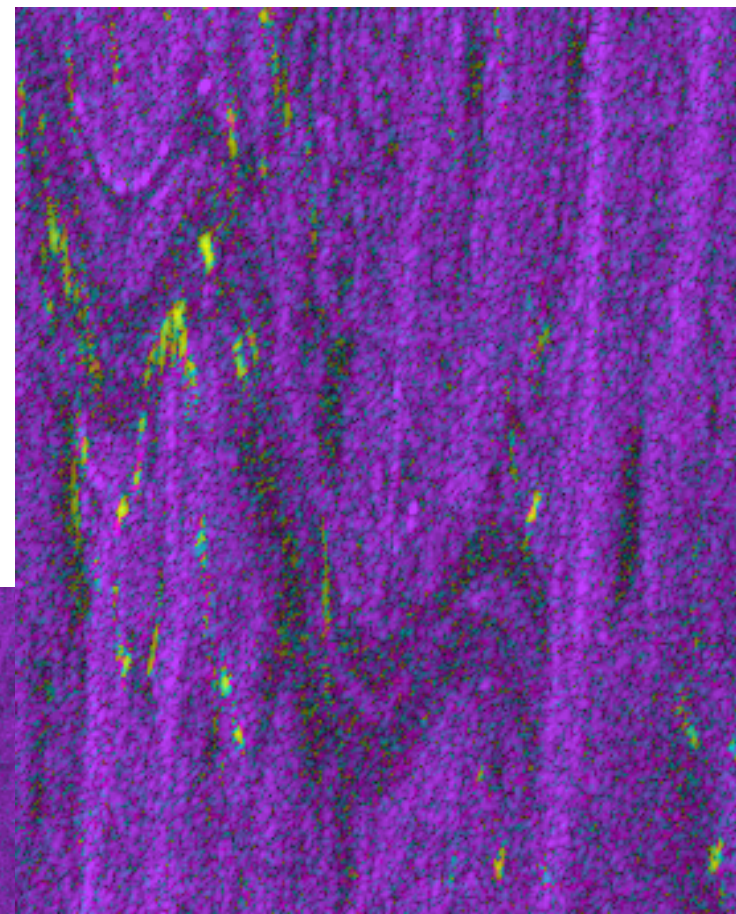
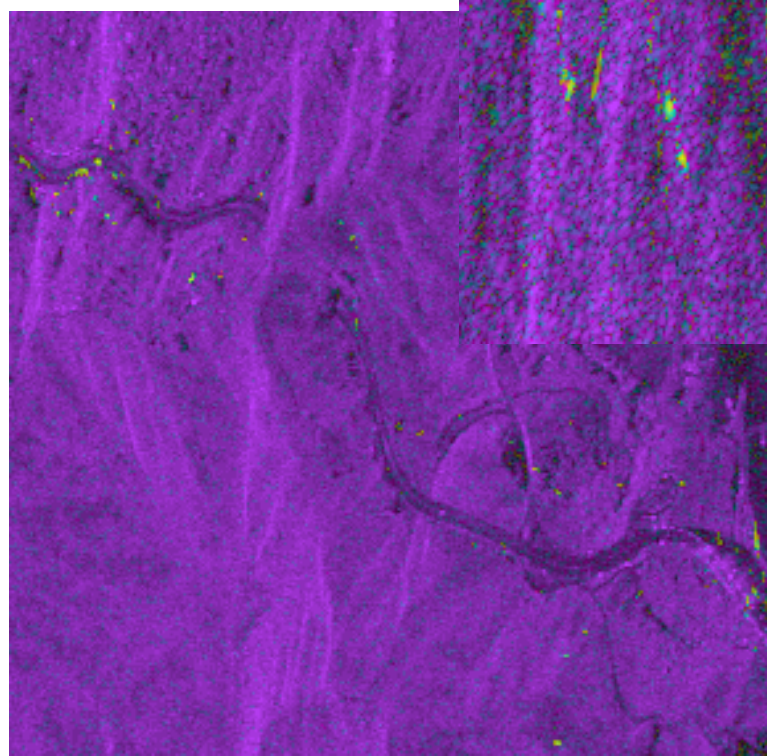
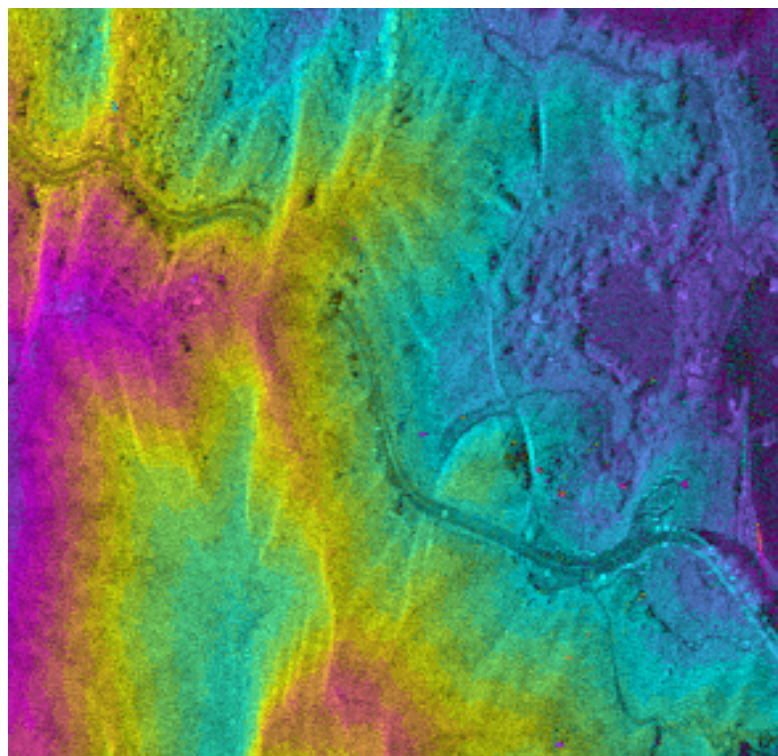


**C-Band, Golden Gate
EOCAP '98**

16 Looks

AF/AA

AF/FA



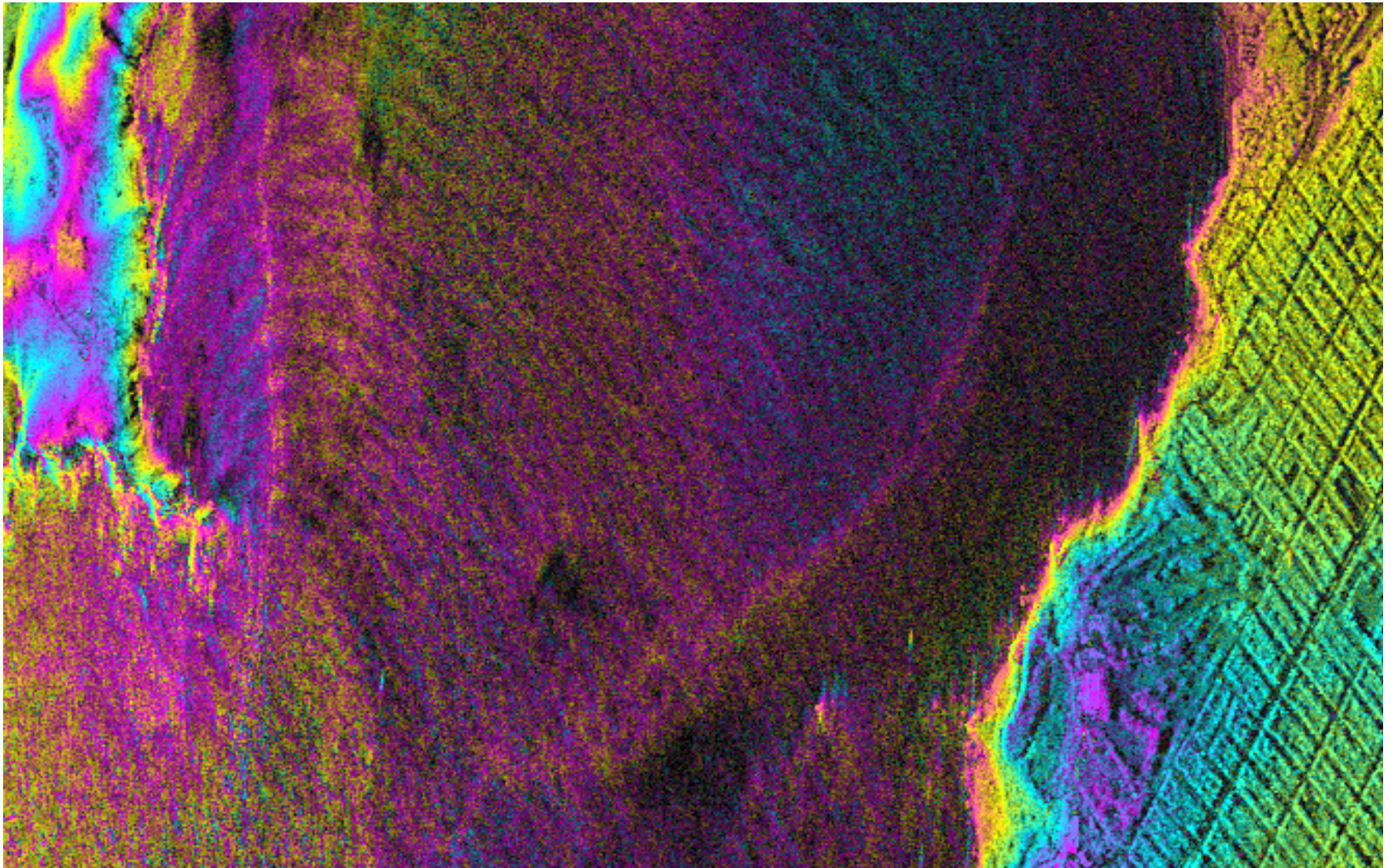
1 Look



Diffraction off of Pt. Bonita



EOCAP '98: C-Band FF/AA, 2x8 looks, 180 degrees color wrap





Coherence Time



$$\gamma = \gamma_n \exp(-t^2/\tau^2)$$

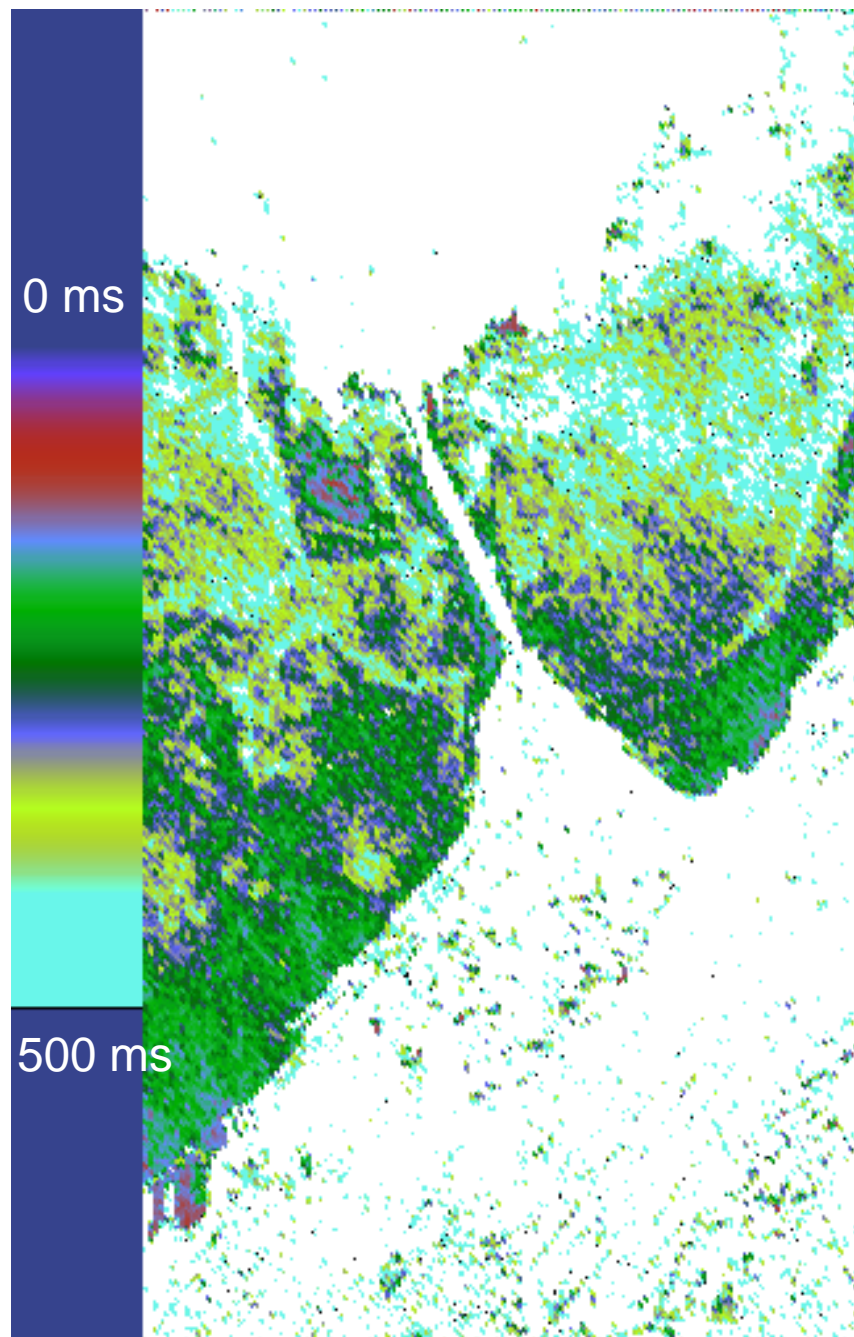
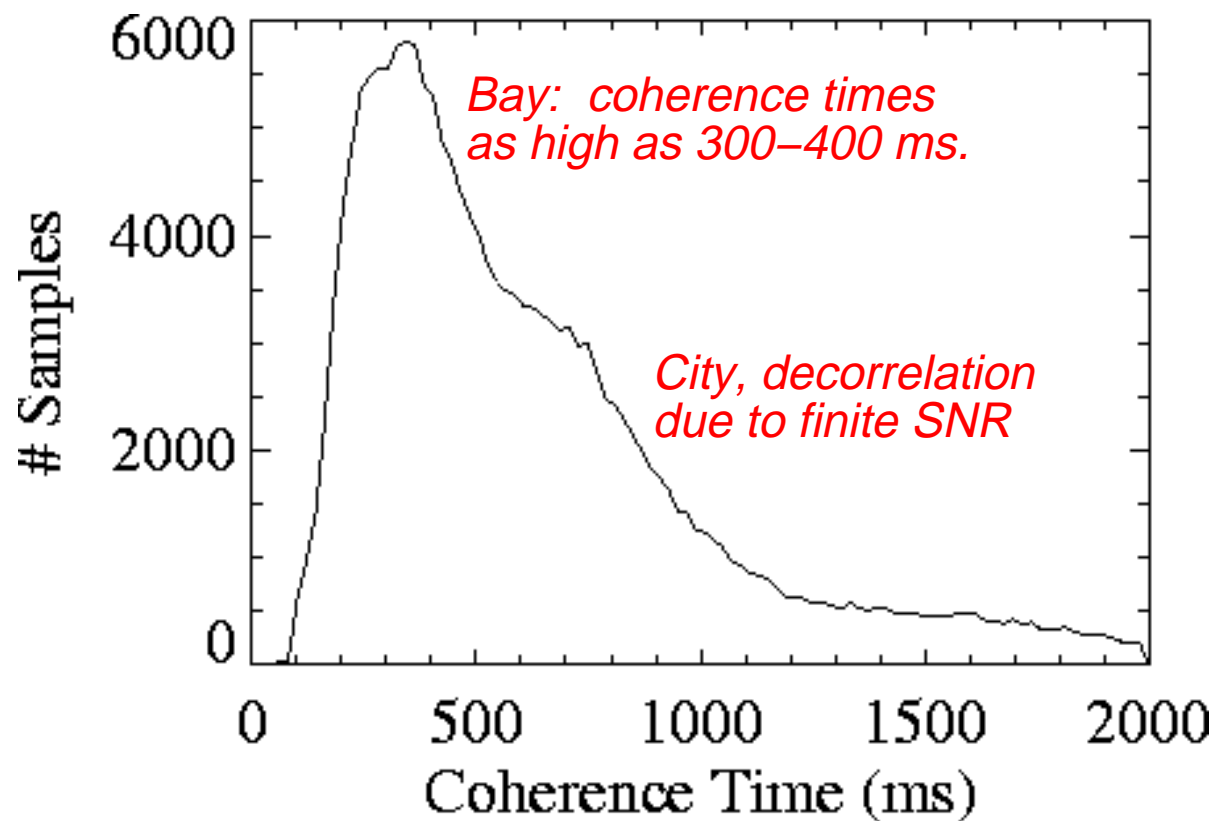
γ total correlation

Gaussian Model γ_n zero-time correlation (SNR-related)

t observation time interval

τ coherence time

Here we have used two times, $t=4.8\text{ms}$ and $t=9.5\text{ms}$ with the C-band radar to get estimates of the coherence time in San Francisco Bay.



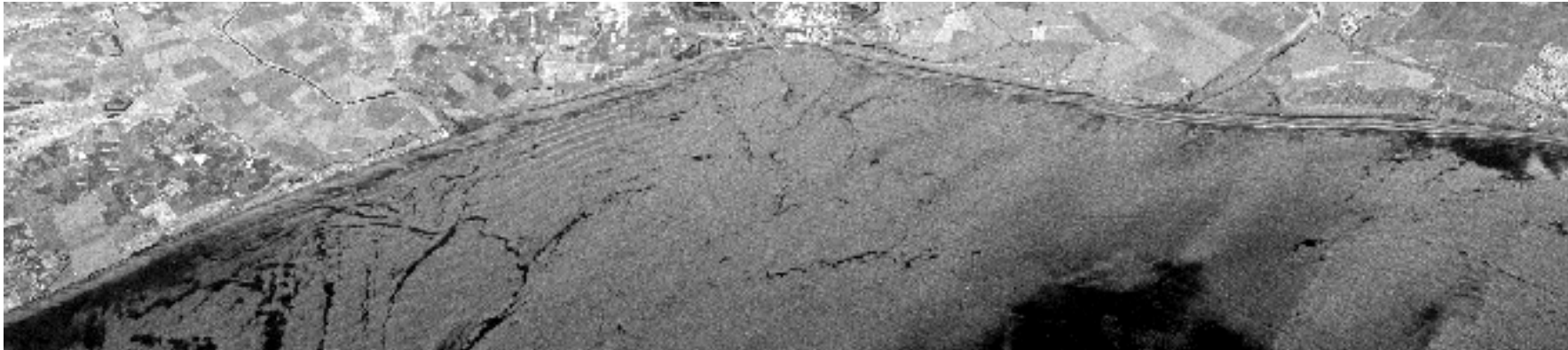


Surf Zone Mapping

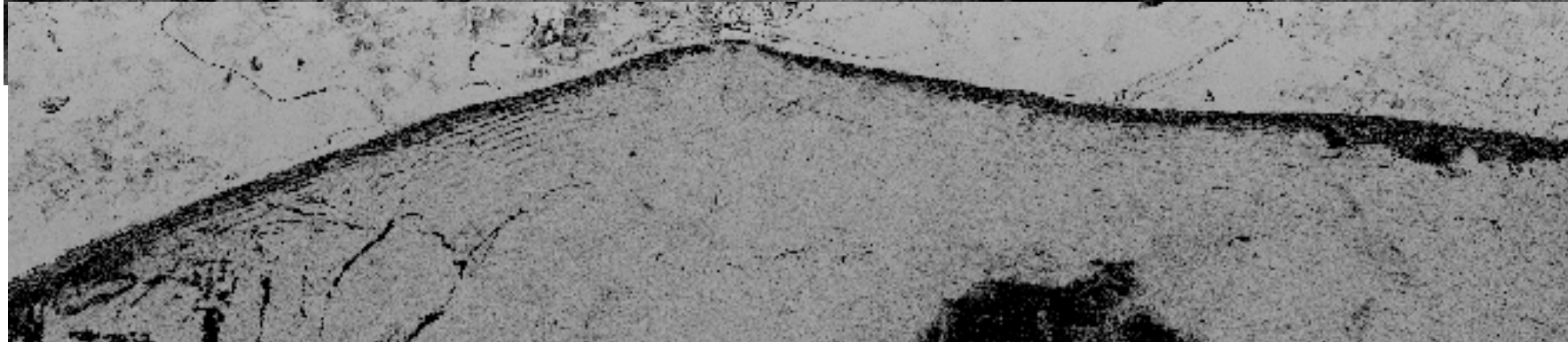


Surfactants/Upwelling areas are dark; surf-zones are bright but decorrelated

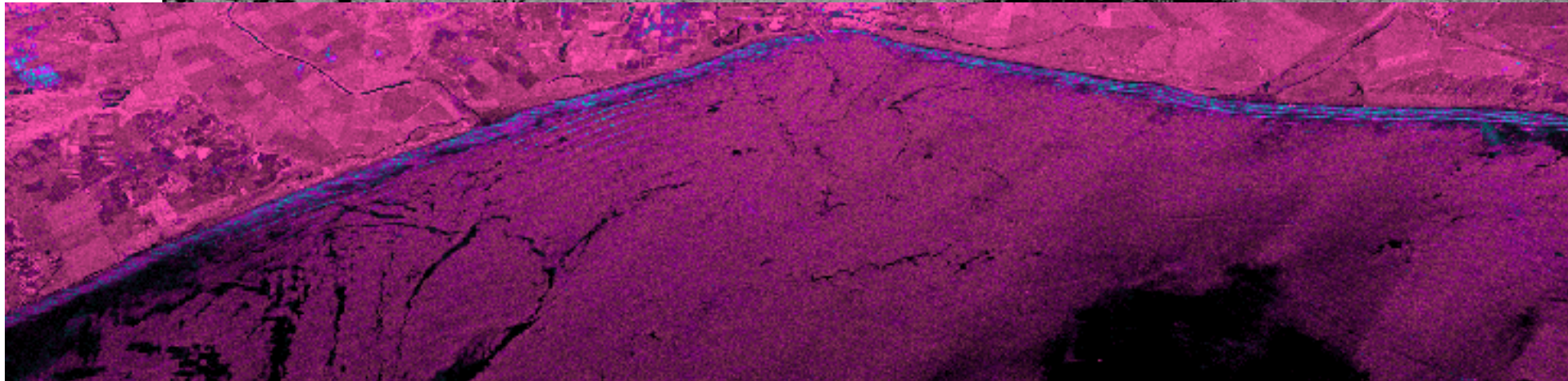
Magnitude
Image



Correlation
Image



Surf Zone Map





ATI Status at AIRSAR

- Processor is functional, ported to several platforms.
- Calibration in progress: baseline and delays look good.
- Example ATI dataset available before Christmas 1999.
- Future: Fully polarimetric C-band ATI (data acquired)
- Simultaneous XTI/ATI (data acquired)
- Vector ATI (algorithm development)